

Amplify Desmos Math

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# Grade 1

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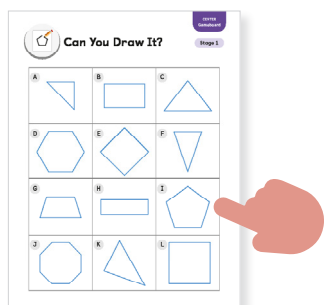
**Centers Resources**



# Can You Draw It?

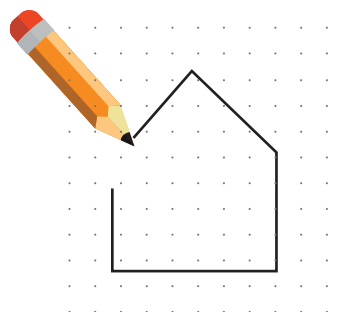
Stage 1

1



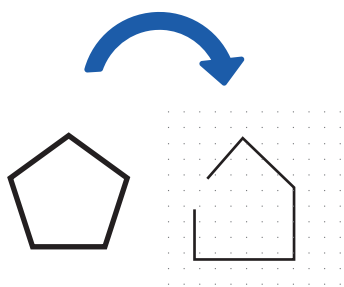
**Player A:** Choose a shape. Do not show it. Describe it to your partner.

2



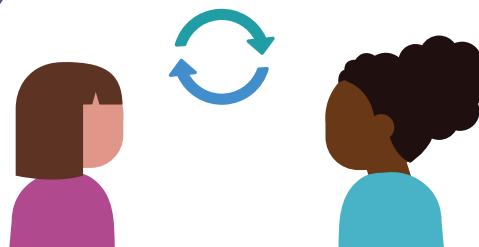
**Player B:** Draw the shape your partner described.

3



Compare the shapes. If your partner drew a shape with the same number of sides, place a counter on it.

4



Take turns. The player who earns more counters wins.

Let's describe and draw shapes.

Pairs

You'll need . . .



straightedges



two-color  
counters



Gameboard



Recording  
Sheet

Name \_\_\_\_\_ Date \_\_\_\_\_



# Can You Draw It?



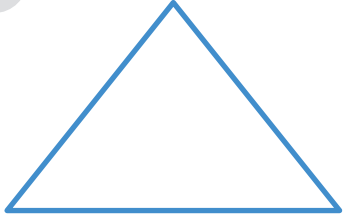
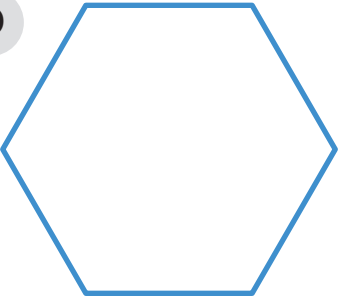
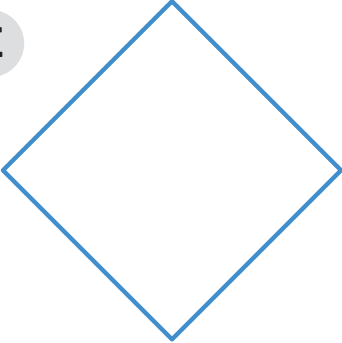
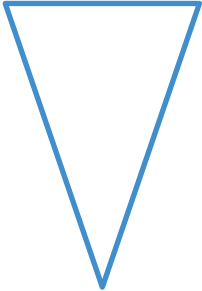


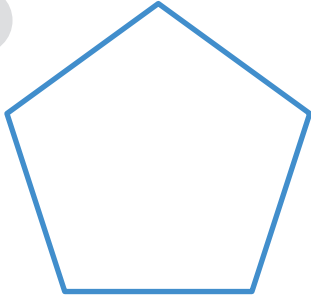
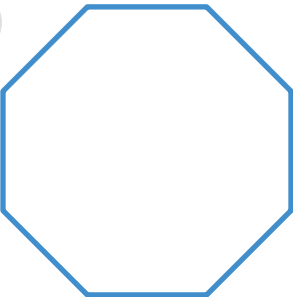
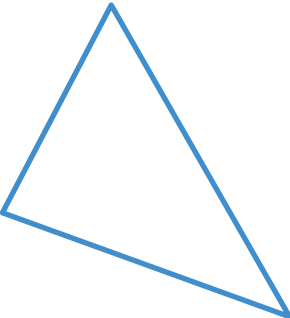

Stage 1

Round	Drawing	Round	Drawing
1	<p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p>	4	<p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p>
2	<p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p>	5	<p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p>
3	<p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p>	6	<p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p>



# Can You Draw It?

Stage 1

<p><b>A</b></p> 	<p><b>B</b></p> 	<p><b>C</b></p> 
<p><b>D</b></p> 	<p><b>E</b></p> 	<p><b>F</b></p> 
<p><b>G</b></p> 	<p><b>H</b></p> 	<p><b>I</b></p> 
<p><b>J</b></p> 	<p><b>K</b></p> 	<p><b>L</b></p> 



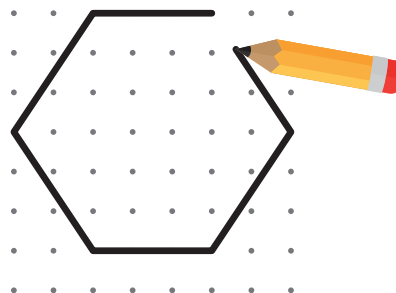
# Can You Draw It?

1



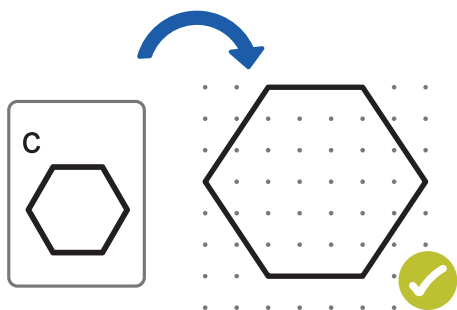
**Player A:** Choose a Shape Card. Do not show it. Describe it to your partner.

2



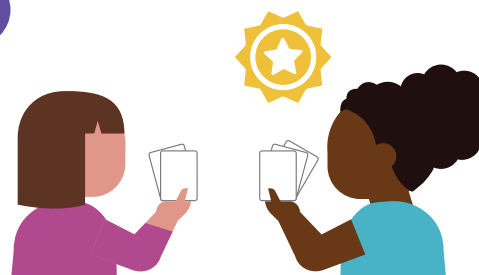
**Player B:** Draw the shape you think is on your partner's card.

3



Compare the shapes. If the shapes match, the drawer keeps the card.

4



Take turns. The player who earns more cards wins.

Let's describe and draw shapes.

Pairs

You'll need ...



straightedges



Recording Sheet



Shape Cards, Grade 1

Name \_\_\_\_\_ Date \_\_\_\_\_



# Can You Draw It?

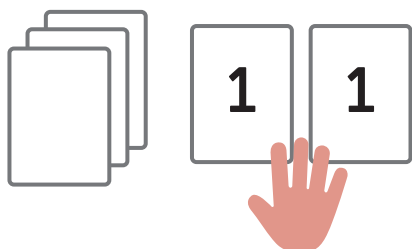
Stage 2

Round	Drawing	Round	Drawing
1	• •	4	• •
2	• •	5	• •
3	• •	6	• •



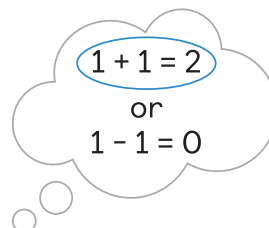
# Check It Off

1



Draw 2 cards.

2



Find the *sum* or *difference*.

3

	✓	Expressions
0		
1		
2	✓	1 + 1

Check off the *sum* or *difference* you found, and record the *expression*. You can write another expression if you get the same *sum* or *difference* on another turn.

4



Take turns. The player who checks off more *sums* and *differences* wins.

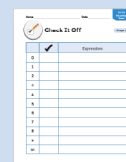
Let's add and subtract within 10.

Pairs

You'll need . . .



Number Cards,  
0-10



Recording Sheet

Name \_\_\_\_\_ Date \_\_\_\_\_



# Check It Off

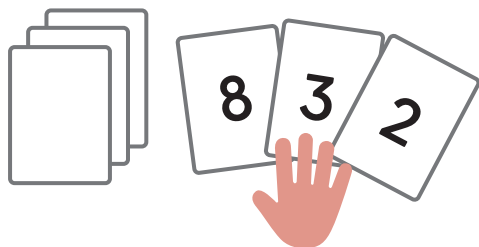
Stage 1

	✓	Expressions
0		
1		
2		
3		
4		
5		
6		
7		
8		
9		
10		



# Check It Off

1



Draw 3 cards and find the sum. If the sum is less than 10 or more than 20, draw again.

2

12		
13		$8 + 3 + 2$
14		

Record the expression, and explain how you found the sum.

3

12		
13	<input checked="" type="checkbox"/>	$8 + 3 + 2$
14		

Check off the sum. You can write another expression if you get the same sum on another turn.

4



Take turns. The player who checks off more sums wins.

Let's add three numbers.

Pairs

You'll need . . .



Number Cards,  
0-10



Recording Sheet

Name \_\_\_\_\_ Date \_\_\_\_\_



# Check It Off

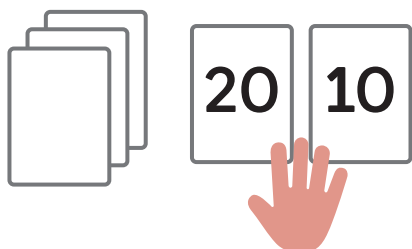
Stage 2

	✓	Expressions
10		
11		
12		
13		
14		
15		
16		
17		
18		
19		
20		



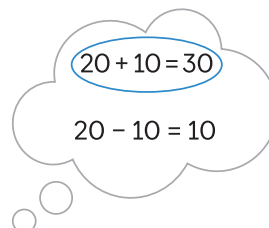
# Check It Off

1



Draw 2 cards.

2



Find the *sum* or *difference*.

3

	✓	Expressions
0		
10		
20		
30	✓	20 + 10

Check off the *sum* or *difference* you found, and record the *expression*.

4



Take turns. The player who checks off more *sums* and *differences* wins.

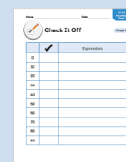
Let's add and subtract tens.

Pairs

You'll need . . .



Number Cards,  
Multiples of 10



Recording Sheet

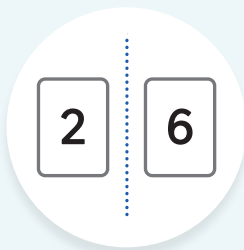
Name \_\_\_\_\_ Date \_\_\_\_\_



# Check It Off

Stage 3

	✓	Expressions
0		
10		
20		
30		
40		
50		
60		
70		
80		
90		



# Compare

1



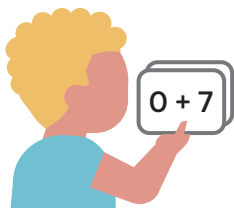
Divide the pile of cards between both players. Lay your cards facedown in a pile.

2



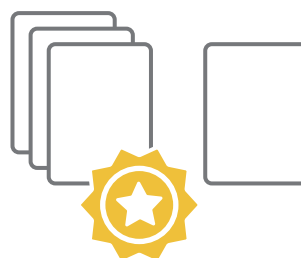
Each player flips over a card. Compare the values.

3



The player with the value that is more keeps both cards.

4



Play until you run out of facedown cards. Whoever has more cards wins.

Let's compare sums or differences within 10.

**Pairs**

**You'll need . . .**



Addition Expression Cards (up to 10)



Subtraction Expression Cards (up to 10)

2 | 6

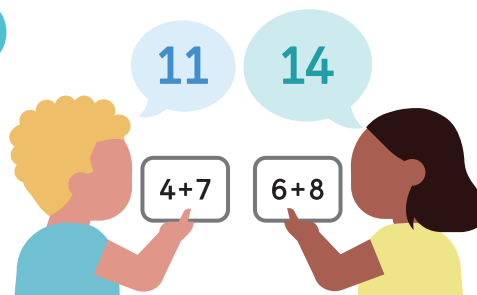
# Compare

1



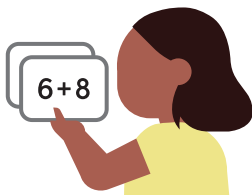
Divide the pile of cards between both players. Lay your cards facedown in a pile.

2



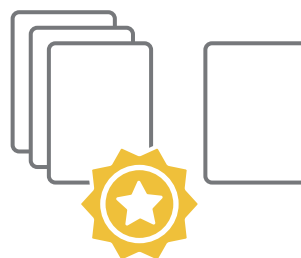
Each player flips over a card. Compare the values.

3



The player with the value that is more keeps both cards.

4



Play until you run out of facedown cards. Whoever has more cards wins.

Let's compare sums or differences within 20.

**Pairs** 

**You'll need . . .**



Addition Cards



Subtraction Cards


2

6

# Compare

Stage 2

CENTER  
Addition Cards  
(p. 1 of 2)

 **Directions:** Make one copy per pair of students. Pre-cut the cards and distribute them so that each pair receives one set of cards.

$1 + 10$

Compare Stage 2

$2 + 9$

Compare Stage 2

$3 + 8$

Compare Stage 2

$4 + 7$

Compare Stage 2

$5 + 6$

Compare Stage 2

$2 + 10$

Compare Stage 2

$3 + 9$

Compare Stage 2

$4 + 8$

Compare Stage 2

$5 + 7$

Compare Stage 2

$6 + 6$

Compare Stage 2

$3 + 10$

Compare Stage 2

$4 + 9$

Compare Stage 2

$5 + 8$

Compare Stage 2

$6 + 7$

Compare Stage 2

$4 + 10$

Compare Stage 2

2

6

# Compare

Stage 2

$$5 + 9$$

Compare Stage 2

$$6 + 8$$

Compare Stage 2

$$7 + 7$$

Compare Stage 2

$$5 + 10$$

Compare Stage 2

$$6 + 9$$

Compare Stage 2

$$7 + 8$$

Compare Stage 2

$$6 + 10$$

Compare Stage 2

$$7 + 9$$

Compare Stage 2

$$8 + 8$$

Compare Stage 2

$$8 + 9$$

Compare Stage 2

$$9 + 9$$

Compare Stage 2

$$9 + 10$$

Compare Stage 2

$$10 + 10$$

Compare Stage 2

$$7 + 10$$

Compare Stage 2

$$8 + 10$$


Compare Stage 2

2

6

# Compare

Stage 2

 **Directions:** Make one copy per pair of students. Pre-cut the cards and distribute them so that each pair receives one set of cards.

$$20 - 4$$

Compare Stage 2

$$20 - 13$$

Compare Stage 2

$$20 - 18$$

Compare Stage 2

$$20 - 12$$

Compare Stage 2

$$20 - 15$$

Compare Stage 2

$$20 - 9$$

Compare Stage 2

$$19 - 7$$

Compare Stage 2

$$19 - 11$$

Compare Stage 2

$$19 - 16$$

Compare Stage 2

$$19 - 3$$

Compare Stage 2

$$18 - 13$$

Compare Stage 2

$$18 - 9$$

Compare Stage 2

$$18 - 6$$

Compare Stage 2

$$18 - 10$$

Compare Stage 2

$$17 - 2$$

Compare Stage 2

2

6

# Compare

Stage 2

$$17 - 8$$

Compare Stage 2

$$17 - 14$$

Compare Stage 2

$$17 - 9$$

Compare Stage 2

$$16 - 12$$

Compare Stage 2

$$16 - 3$$

Compare Stage 2

$$16 - 7$$

Compare Stage 2

$$16 - 8$$

Compare Stage 2

$$15 - 11$$

Compare Stage 2

$$15 - 7$$

Compare Stage 2

$$15 - 6$$

Compare Stage 2

$$15 - 3$$

Compare Stage 2

$$14 - 2$$

Compare Stage 2

$$14 - 6$$

Compare Stage 2

$$14 - 8$$

Compare Stage 2

$$14 - 9$$

Compare Stage 2

2

6

# Compare

Stage 2

$$13 - 4$$

Compare Stage 2

$$13 - 11$$

Compare Stage 2

$$13 - 8$$

Compare Stage 2

$$13 - 7$$

Compare Stage 2

$$12 - 9$$

Compare Stage 2

$$12 - 3$$

Compare Stage 2

$$12 - 6$$

Compare Stage 2

$$12 - 8$$

Compare Stage 2

$$11 - 8$$

Compare Stage 2

$$11 - 9$$

Compare Stage 2

$$11 - 4$$

Compare Stage 2

$$11 - 2$$

Compare Stage 2



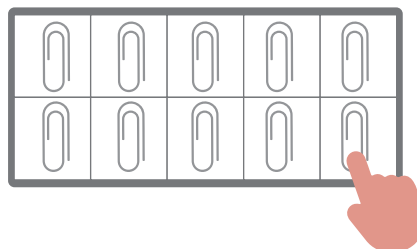
# Counting Collections

1



Talk with your partner about how to count the objects.

2



Count the objects together.

3



Record how many you counted.

4

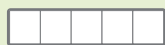


Choose a new collection and repeat.

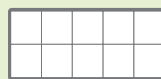
Let's count and show how many.

Pairs

You'll need . . .



5-frames



10-frames



collection of objects (up to 20)



Recording Sheet

Name \_\_\_\_\_ Date \_\_\_\_\_



# Counting Collections

Stage 2

How many are there? Show how you counted.



# Counting Collections

Stage 3

1



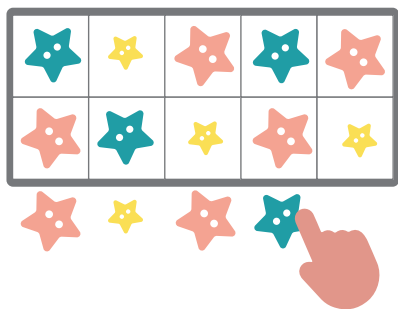
Talk with your partner about how to count the objects.

2



Count the objects together.

3



Record how you counted.

4

How many objects are there?

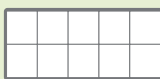


Record how many you counted.

Let's count and show how many.

Pairs

You'll need . . .



10-frames



collection of objects (up to 99)



cups



Recording Sheet

Name \_\_\_\_\_ Date \_\_\_\_\_



# Counting Collections

Stage 3

1 Show how you counted.

2 How many objects are there? \_\_\_\_\_



# Counting Collections

Stage 4

1



How many objects do you think there are? 72

Estimate and record how many objects you think there are.

2



Count the objects together.

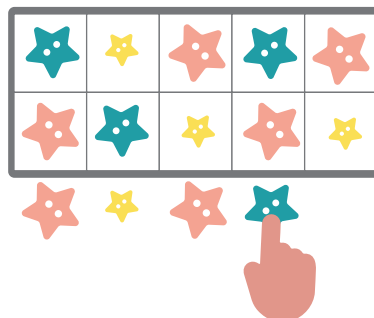
3



How many objects are there? 115

Record how many you counted.

4

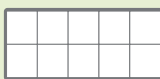


Compare how many you counted to your estimate and repeat.

Let's estimate and count objects.

Pairs

You'll need . . .



10-frames



collection of objects (99–120)



cups or paper plates



Recording Sheet

Name \_\_\_\_\_ Date \_\_\_\_\_



# Counting Collections

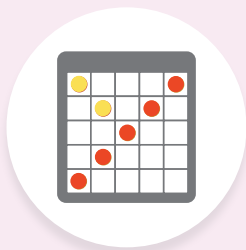
Stage 4

1 How many objects do you think there are? \_\_\_\_\_

2 Show how you counted.

3 How many objects are there? \_\_\_\_\_

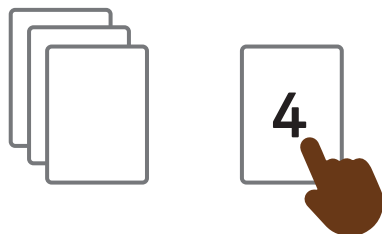
4 Was your estimate too low or too high? \_\_\_\_\_



# Cover Up

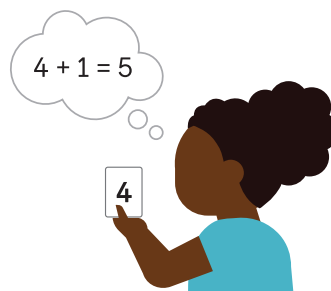
Stage 1

1



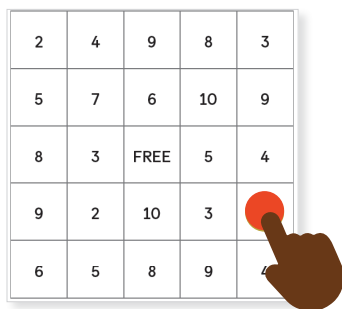
Draw a card.

2



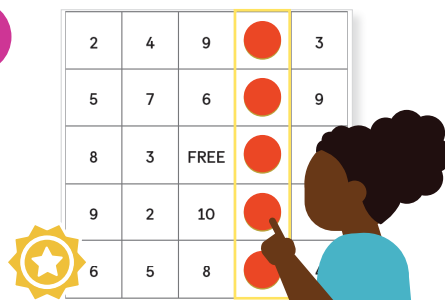
Add 1 or 2. Tell your partner which you choose.

3



Cover the sum.

4



Take turns and repeat. The first player to cover 5 in a row wins.

Let's add 1 or 2.

Pairs

You'll need ...



two-color  
counters



Number  
Cards, 0–9



Gameboard  
A or B



# Cover Up

Stage 1

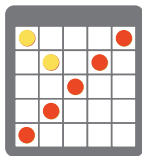
2	4	9	8	3
5	7	6	10	9
8	3	FREE	5	4
9	2	10	3	7
6	5	8	9	4



# Cover Up

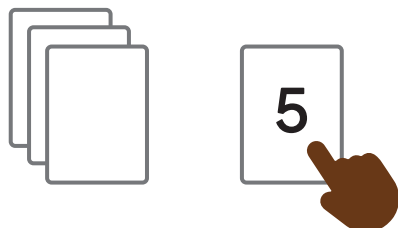
Stage 1

8	9	8	5	2
5	2	3	7	4
8	10	FREE	6	9
9	3	5	10	8
4	7	4	9	3



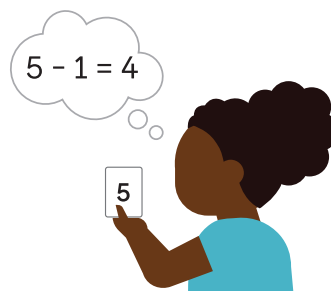
# Cover Up

1



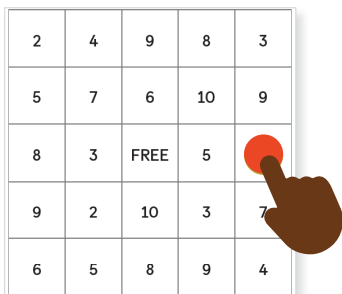
Draw a card.

2



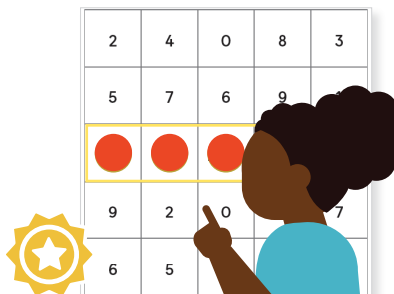
Subtract 1 or 2. Tell your partner which you choose.

3



Cover the difference.

4



Take turns and repeat. The first player to cover 5 in a row wins.

Let's subtract 1 or 2.

Pairs 

You'll need ...



Number Cards, 2-10



two-color counters



Gameboard A or B



# Cover Up

Stage 2

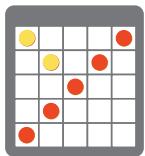
2	4	0	8	3
5	7	6	9	1
8	3	FREE	5	4
9	2	0	3	7
6	5	8	1	4



# Cover Up

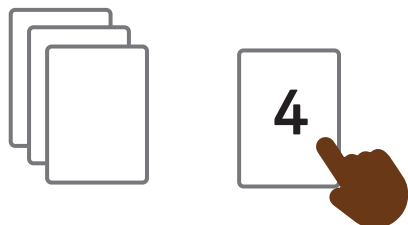
Stage 2

8	1	8	5	2
5	2	3	7	4
8	9	FREE	6	0
1	3	5	0	8
4	7	4	9	3



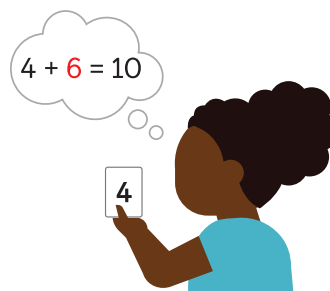
# Cover Up

1



Draw a card.

2



Find the number you can add to make 10.

3

0	8	3	4	1
2	9	5	7	2
9	6	FREE	10	3
3	4	0	●	8
1	10	5	2	8

Cover that number.

4

0	8	3	●	1
2	9	5	●	2
9	6	FREE	●	3
3	4	0	●	8
1	10	5	●	8

Take turns and repeat.  
The first player to cover 5 squares in a row wins.

Let's add to make 10.

Pairs 

You'll need . . .



two-color  
counters



Gameboard  
A or B



Number  
Cards, 0–10



# Cover Up

Stage 3

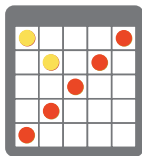
0	8	3	4	1
2	9	5	7	2
9	6	FREE	10	3
3	4	0	6	7
1	10	5	2	8



# Cover Up

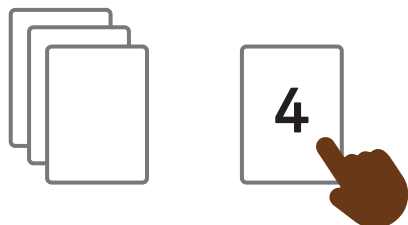
Stage 3

6	2	1	7	9
5	3	4	1	6
0	10	FREE	9	0
7	8	10	5	4
4	5	8	3	2



# Cover Up

1



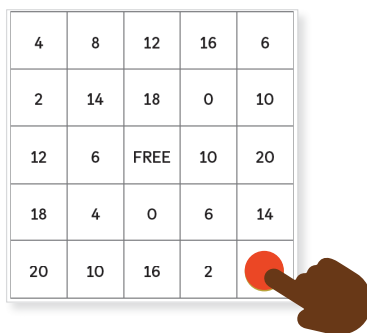
Draw a card.

2



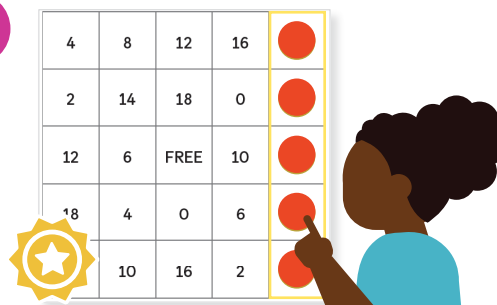
Double the number.

3



Cover the sum.

4



Take turns and repeat.  
The first player to cover  
5 squares in a row wins.

Let's add doubles.

Pairs

You'll need . . .



two-color  
counters



Gameboard  
A or B



Number  
Cards, 0-10



# Cover Up

Stage 4

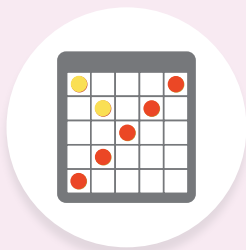
4	8	12	16	6
2	14	18	0	10
12	6	FREE	10	20
18	4	0	6	14
20	10	16	2	8



# Cover Up

Stage 4

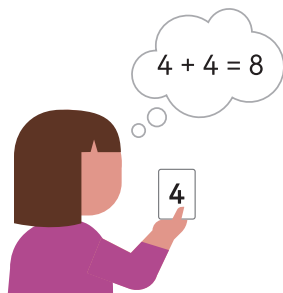
6	2	12	14	16
20	10	4	12	6
0	18	FREE	18	0
14	8	10	16	4
4	20	8	10	2



# Cover Up

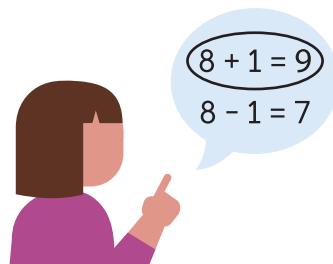
Stage 5

1



Draw a card and double the number.

2



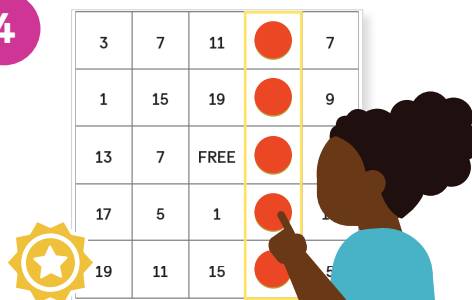
Add or subtract 1. Tell your partner which you choose.

3

3	7	11	17	7
1	15	19	1	9
13	7	FREE	11	19
17	5	1	3	5
19	11	15	3	5

Cover the sum or difference.

4



Take turns and repeat. The first player to cover 5 squares in a row wins.

Let's add and subtract to find numbers near doubles.

Pairs

You'll need . . .



two-color  
counters



Gameboard  
A or B



Number  
Cards, 0-10



# Cover Up

Stage 5

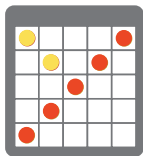
<b>3</b>	<b>7</b>	<b>11</b>	<b>17</b>	<b>7</b>
<b>1</b>	<b>15</b>	<b>19</b>	<b>1</b>	<b>9</b>
<b>13</b>	<b>7</b>	<b>FREE</b>	<b>11</b>	<b>19</b>
<b>17</b>	<b>5</b>	<b>1</b>	<b>9</b>	<b>13</b>
<b>19</b>	<b>11</b>	<b>15</b>	<b>3</b>	<b>5</b>



# Cover Up

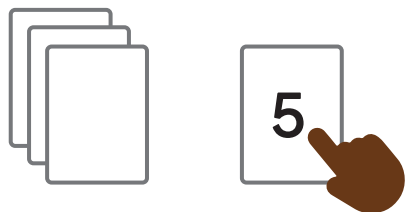
Stage 5

5	1	11	15	17
19	9	3	12	13
1	17	FREE	19	1
13	7	9	15	5
3	19	7	11	3



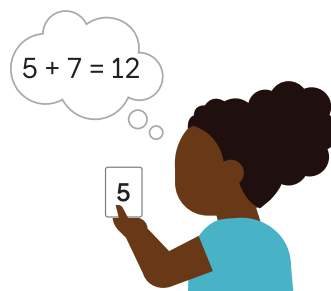
# Cover Up

1



Draw a card.

2



Add 7, 8, or 9 to the number card. Tell your partner which you choose.

3

12	14	16	8	11
15	17	16		19
18	13	FREE	15	14
9	17	10	13	7
19	16	11	9	18

Cover the sum.

4

12	14	16	8	11
15	17	16	10	19
18	13	16	15	14
9	17	10	13	7
19	16	11	9	18

Take turns and repeat. The first player to cover 5 in a row wins.

Let's add 7, 8, or 9.

Pairs 

You'll need ...



Number Cards, 0-10



two-color counters



Gameboard A or B



# Cover Up

Stage 6

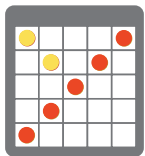
12	14	12	8	11
15	17	16	10	19
18	13	FREE	15	14
9	17	10	13	7
19	16	11	9	18



# Cover Up

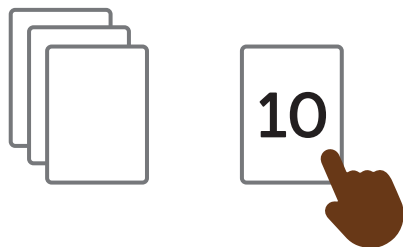
Stage 6

11	15	14	9	13
17	13	11	19	10
12	17	FREE	15	12
16	18	8	19	18
10	9	7	16	14



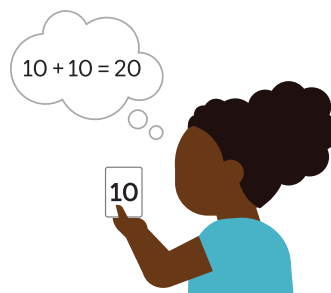
# Cover Up

1



Draw a card.

2



Add or subtract 10 from the number card.

3

20	40	60	80	30
10	70	90	0	50
60	30	FREE	50	100
90	0	30	70	
60	50	10	40	

Cover the sum or difference.

4

20	●	60	80	30
10	●	90	0	50
60	●	FREE	50	
90	●	0	30	
60	●	80		

Take turns and repeat. The first player to cover 5 in a row wins.

Let's add or subtract 10.

Pairs 

You'll need . . .



two-color  
counters



Gameboard  
A or B



Number Cards,  
Multiples of 10



# Cover Up

Stage 7

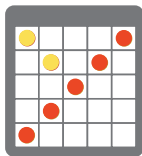
20	40	60	80	30
10	70	90	0	50
60	30	FREE	50	100
90	20	0	30	70
60	50	80	10	40



# Cover Up

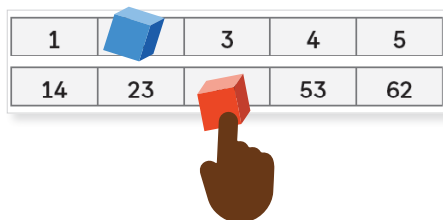
Stage 7

30	10	30	70	80
100	50	30	60	60
0	90	FREE	50	0
70	40	50	80	20
20	90	40	40	10



# Cover Up

1



Choose who will use red counters and who will use yellow counters.

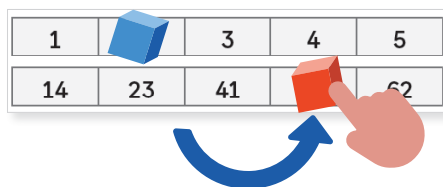
**Player A:** Put a cube on a number in each gray row.

2

45	27	67	15	24
56	18	46	44	63
17	28	55	19	19
66	54	42	57	57
26	65	58	16	64

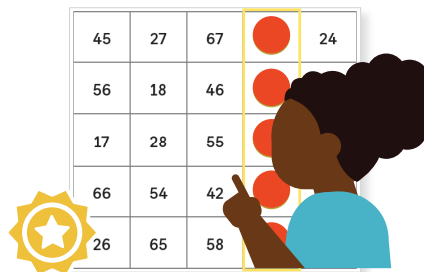
Add. Cover the sum of the 2 numbers with a counter.

3



**Player B:** Move 1 of the cubes. Add the numbers, and cover the sum.

4



Take turns and repeat. The first player to cover 5 in a row wins.

Let's add within 100 without composing.

Pairs

You'll need . . .



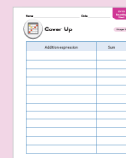
2 base-ten units



two-color counters



Gameboard A or B



Recording Sheet



# Cover Up

Stage 8

45	27	67	15	24
56	18	46	44	63
17	28	55	43	19
66	54	42	57	25
26	65	58	16	64
1	2	3	4	5
14	23	41	53	62

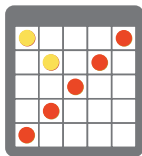


# Cover Up

Stage 8

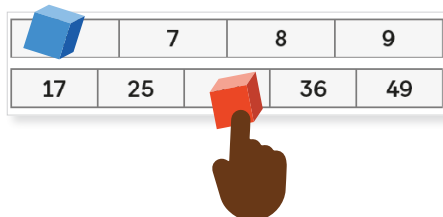
93	76	55	85	43
37	56	74	49	58
77	48	59	46	63
66	68	64	35	54
57	25	36	75	38
12	23	25	31	34
42	13	51	24	43





# Cover Up

1



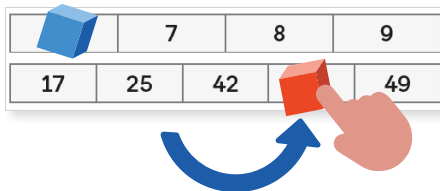
**Player A:** Put each cube on a number in the gray boxes.

2

13	14	15	16	17
23	24	25	31	32
33		42	43	44
48	53		56	57
58	61	66	74	85

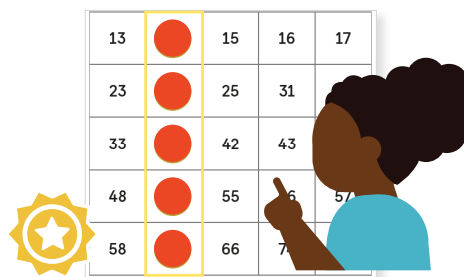
Add, record, and cover the sum with a counter.

3



**Player B:** Move 1 of the cubes. Add, record, and cover the sum.

4



Take turns. The first player to cover 5 in a row wins.

Let's add within 100.

Pairs

You'll need . . .



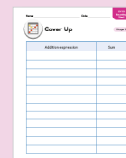
2 base-ten units



two-color counters



Gameboard A or B



Recording Sheet



# Cover Up

Stage 9

13	14	15	16	17
23	24	25	31	32
33	34	42	43	44
48	53	55	56	57
58	61	66	74	85

6	7	8	9
---	---	---	---

17	25	42	36	49
----	----	----	----	----



# Cover Up

Stage 9

35	41	43	44	47
50	51	52	56	58
60	61	62	64	66
67	68	69	71	73
77	79	83	87	94

16	27	25	35
----	----	----	----

45	19	52	31	42
----	----	----	----	----





# Estimate and Measure

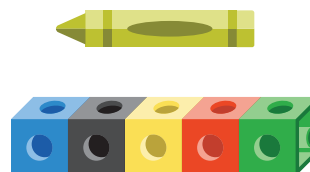
Stage 2

1



Choose an object from the bag. Feel it. Predict if the object is longer or shorter than the tower of 5 connecting cubes.

2



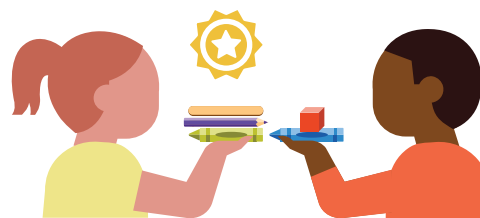
Find if the object is longer or shorter than the tower of 5 connecting cubes.

3



If the object is shorter, keep the object.

4



Take turns and repeat. The player with more objects wins.

Let's estimate and compare the lengths of different objects.

**Pairs**

**You'll need . . .**



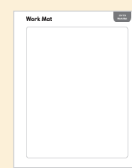
objects to measure



paper bag



tower of 5 connecting cubes



Work Mat (optional)



# Estimate and Measure

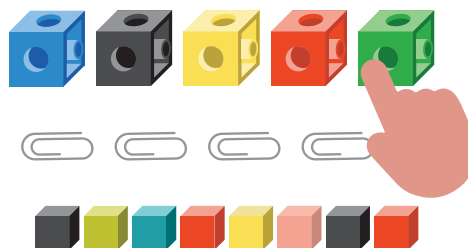
Stage 3

1



Choose an object to measure.

2



Choose a unit to measure the length. Use cubes, paper clips, or a different unit.

3



Estimate the length of your object and record your estimate.

4



Measure and record the actual measurement.

Let's estimate and measure the lengths of different objects.

**Independent**

**You'll need . . .**



connecting cubes



objects to measure



paper clips



Recording Sheet

Name \_\_\_\_\_ Date \_\_\_\_\_



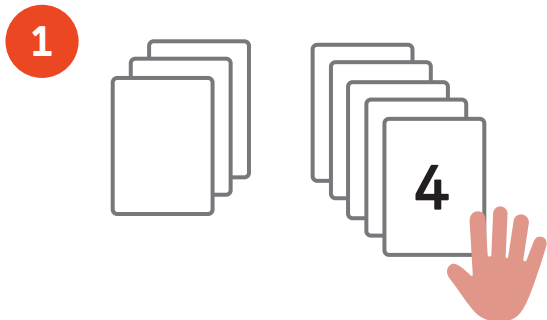
# Estimate and Measure

Stage 3

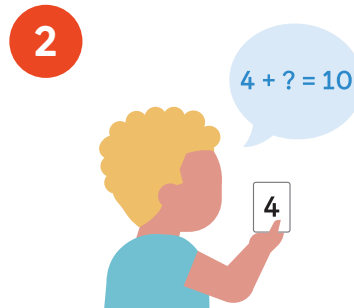
Object	Estimate	Actual measurement	Unit
crayon	5	4	cubes



# Find the Pair



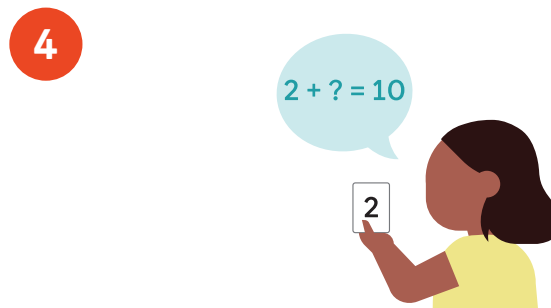
Each player draws 5 cards and lays the rest facedown in a pile.



Ask your partner for a number card so you can make 10.



**Yes?** Put the pair of cards down, and fill in the equation.  
**No?** Draw another card from the pile.



Take turns asking for cards to make 10. The player who makes more pairs wins.

Let's find pairs that make 10.

**Pairs**

**You'll need . . .**



Number Cards,  
0-10



Recording Sheet

Name \_\_\_\_\_ Date \_\_\_\_\_



# Find the Pair

Stage 2

## Pairs that make 10

$$\underline{\quad\quad} + \underline{\quad\quad} = 10$$

$$\underline{\quad\quad} + \underline{\quad\quad} = 10$$

$$\underline{\quad\quad} + \underline{\quad\quad} = 10$$

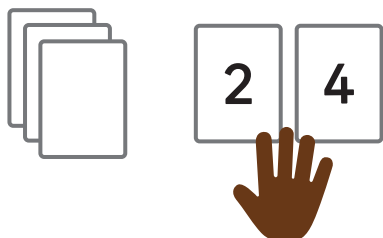
$$\underline{\quad\quad} + \underline{\quad\quad} = 10$$

$$\underline{\quad\quad} + \underline{\quad\quad} = 10$$



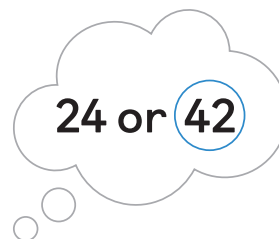
# Get Your Numbers in Order

1



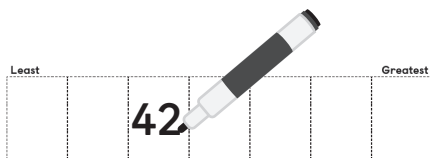
Draw 2 Number Cards.

2



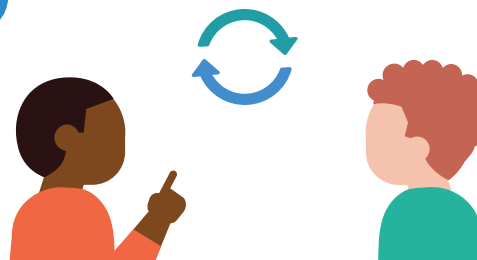
Make a two-digit number. Record it on the Gameboard.

3



Numbers must go in order. If there is no space to record your number, you earn 1 point.

4



Take turns until the board is filled. The player with fewer points wins.

Let's order two-digit numbers from least to greatest.

Pairs

You'll need . . .



dry-erase markers



sheet protectors



Number Cards, 0-9



Number Gameboard



# Get Your Numbers in Order

Stage 1

Least

Greatest

--	--	--	--	--	--	--

Points

Player A	Player B



# Greatest of Them All

Stage 1

**1**

Player A	Compare using $<$ , $>$ , or $=$ .	Player B
<input type="text"/> 3		6 <input type="text"/>

3       6

Both players draw a Number Card and record it in one of the boxes.

**2**

Player A	Compare using $<$ , $>$ , or $=$ .	Player B
<input type="text"/> 4 <input type="text"/> 3		6 <input type="text"/> 5

4       5

Draw a second card and record it to make a two-digit number.

**3**

Player A	Compare using $<$ , $>$ , or $=$ .	Player B
<input type="text"/> 4 <input type="text"/> 3	$<$	<input type="text"/> 6 <input type="text"/> 5

Write a comparison using  $<$ ,  $>$ , or  $=$ . The player with the greater number earns 1 point.

**4**

Play 6 rounds. The player who earns more points wins.

Let's make and compare two-digit numbers.

Pairs

You'll need . . .



Number Cards,  
0–9



Recording Sheet,  
one per pair

Name \_\_\_\_\_ Date \_\_\_\_\_



# Greatest of Them All

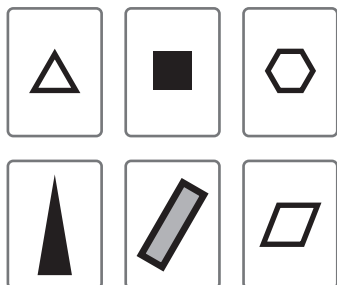
Stage 1

Player A	Compare using $<$ , $>$ , or $=$ .	Player B	Winner?



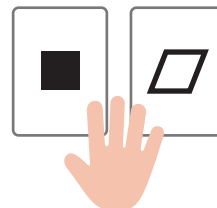
# How Are They the Same?

1



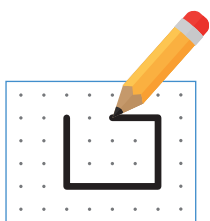
Lay 6 Shape Cards faceup.

2



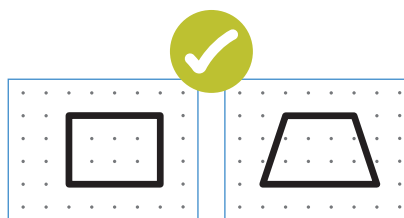
One player chooses 2 cards that have an attribute in common, without sharing the attribute with the group.

3



All players draw the 2 shapes and another shape that has a shared attribute with the 2 shapes.

4

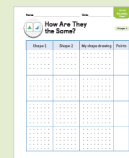


Each player earns 1 point for a shape with a shared attribute with both shapes on the cards.

Let's draw shapes that have shared attributes.

Groups of 4

You'll need . . .



straightedges Shape Cards, Grade 1 Recording Sheet

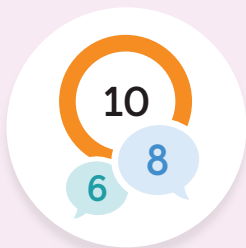
Name \_\_\_\_\_ Date \_\_\_\_\_



# How Are They the Same?

Stage 1

Shape 1	Shape 2	My shape drawing	Points
<p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p>	<p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p>	<p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p> <p>• • • • •</p>	
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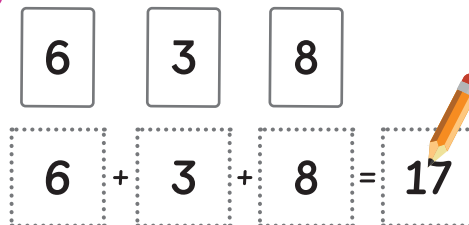
# How Close?

1



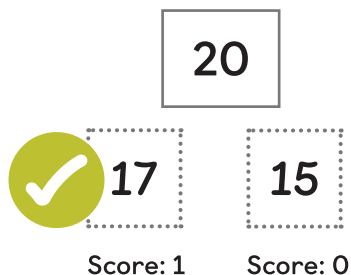
Draw 5 cards.

2



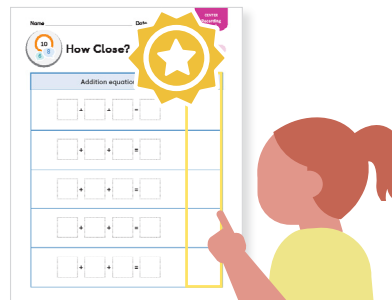
Choose 3 cards to fill in your equation. Find the sum.

3



Compare your sums. If your sum is closer to 20, you earn a point.

4



Draw 3 new cards and play again. The player who earns more points wins.

Let's add within 20.

Pairs

You'll need . . .



Number Cards,  
0–9



Recording Sheet

Name \_\_\_\_\_ Date \_\_\_\_\_



# How Close?

Stage 1

Addition equation	Points
$\square + \square + \square = \square$	
$\square + \square + \square = \square$	
$\square + \square + \square = \square$	
$\square + \square + \square = \square$	
$\square + \square + \square = \square$	



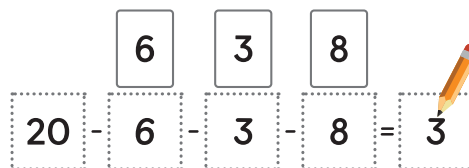
# How Close?

1



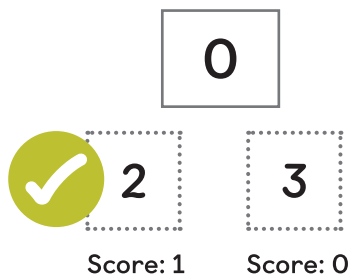
Draw 5 cards.

2



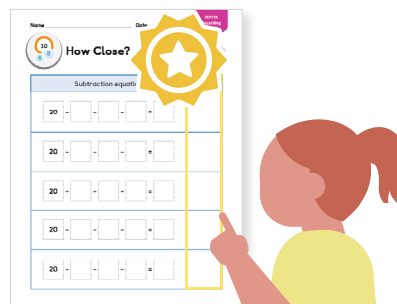
Choose 3 cards to fill in your equation. Find the difference.

3



Compare your differences. If your difference is closer to 0, you earn a point.

4



Draw 3 new cards and play again. The player who earns more points wins.

Let's subtract within 20.

Pairs 

You'll need . . .



Number Cards,  
0–9



Recording Sheet

Name \_\_\_\_\_ Date \_\_\_\_\_



# How Close?

Stage 2

Subtraction equation	Points
$20 - \square - \square - \square = \square$	
$20 - \square - \square - \square = \square$	
$20 - \square - \square - \square = \square$	
$20 - \square - \square - \square = \square$	
$20 - \square - \square - \square = \square$	



Name \_\_\_\_\_ Date \_\_\_\_\_



# How Close?

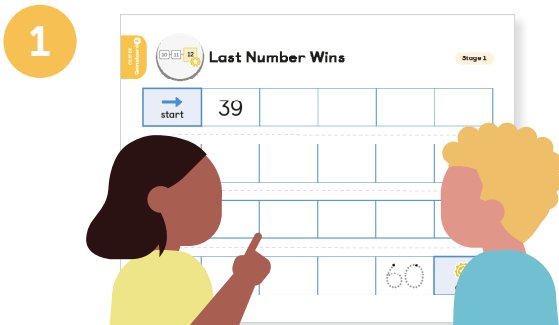
Stage 3

Addition equation	Points
$\boxed{\phantom{00}} \boxed{\phantom{00}} + \boxed{\phantom{00}} \boxed{\phantom{00}} = \boxed{\phantom{000}}$	
$\boxed{\phantom{00}} \boxed{\phantom{00}} + \boxed{\phantom{00}} \boxed{\phantom{00}} = \boxed{\phantom{000}}$	
$\boxed{\phantom{00}} \boxed{\phantom{00}} + \boxed{\phantom{00}} \boxed{\phantom{00}} = \boxed{\phantom{000}}$	
$\boxed{\phantom{00}} \boxed{\phantom{00}} + \boxed{\phantom{00}} \boxed{\phantom{00}} = \boxed{\phantom{000}}$	
$\boxed{\phantom{00}} \boxed{\phantom{00}} + \boxed{\phantom{00}} \boxed{\phantom{00}} = \boxed{\phantom{000}}$	

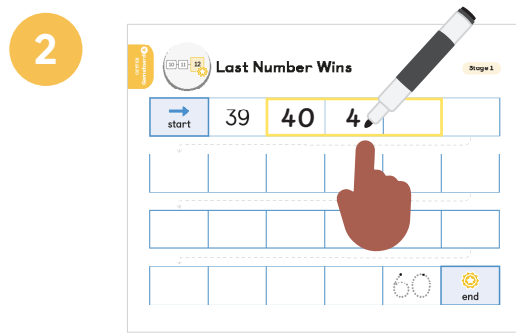


# Last Number Wins

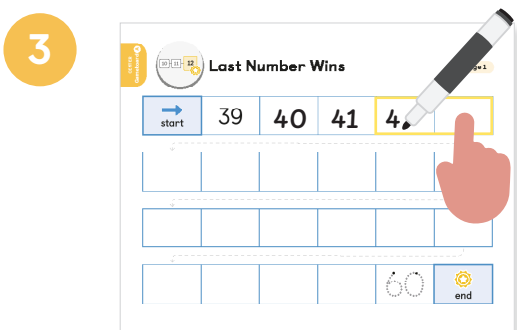
Stage 1



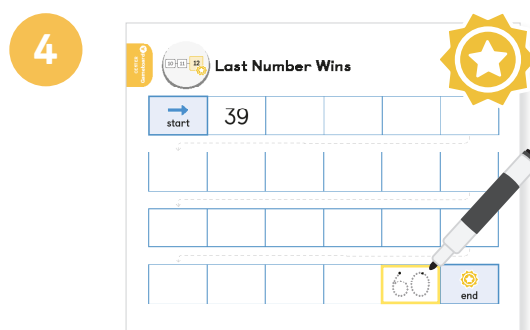
1 Choose a Gameboard.



2 Player A: Record the next 1, 2, or 3 numbers on the Gameboard.



3 Take turns choosing how many numbers to record and recording them.



4 The player who records the last number on the Gameboard wins.

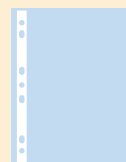
Let's count by 1.

Pairs 

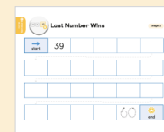
You'll need . . .



dry-erase  
markers



sheet  
protectors


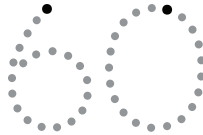



Gameboards  
A-D



# Last Number Wins


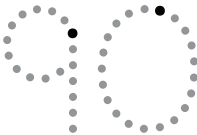

Stage 1

 start	39				
					 end



# Last Number Wins



Stage 1

 start	69				
					 end



# Last Number Wins

Stage 1






 start	78				
				99	 end



# Last Number Wins

Stage 1

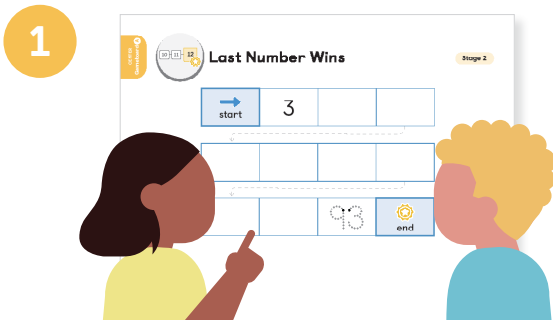
Choose your own starting number.

 <b>start</b>					
					
					
					
					 <b>end</b>

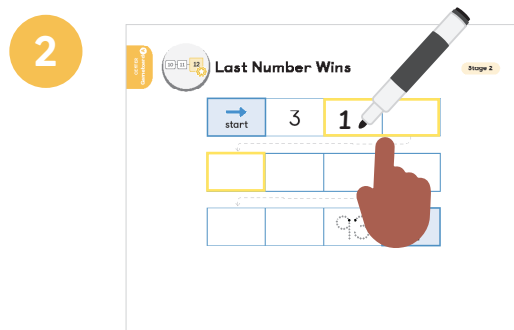


# Last Number Wins

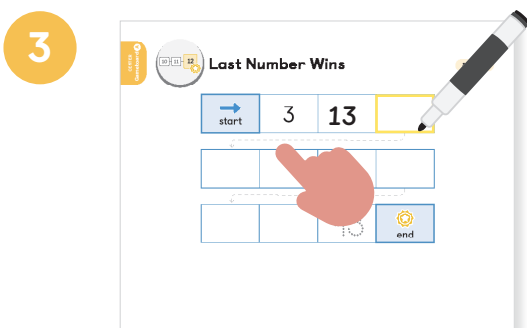
Stage 2



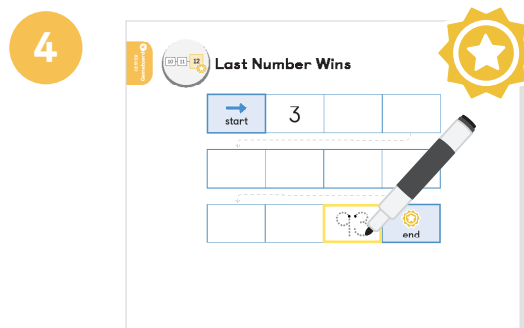
Choose a Gameboard.



**Player A:** Count by 10 and record the next 1, 2, or 3 numbers on the Gameboard.



Take turns choosing how many numbers to record and recording them.

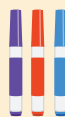


The player who records the last number on the Gameboard wins.

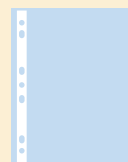
Let's count by 10.

**Pairs**

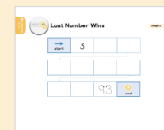
**You'll need . . .**



dry-erase  
markers



sheet  
protectors






Gameboards  
A–D



# Last Number Wins

Stage 2

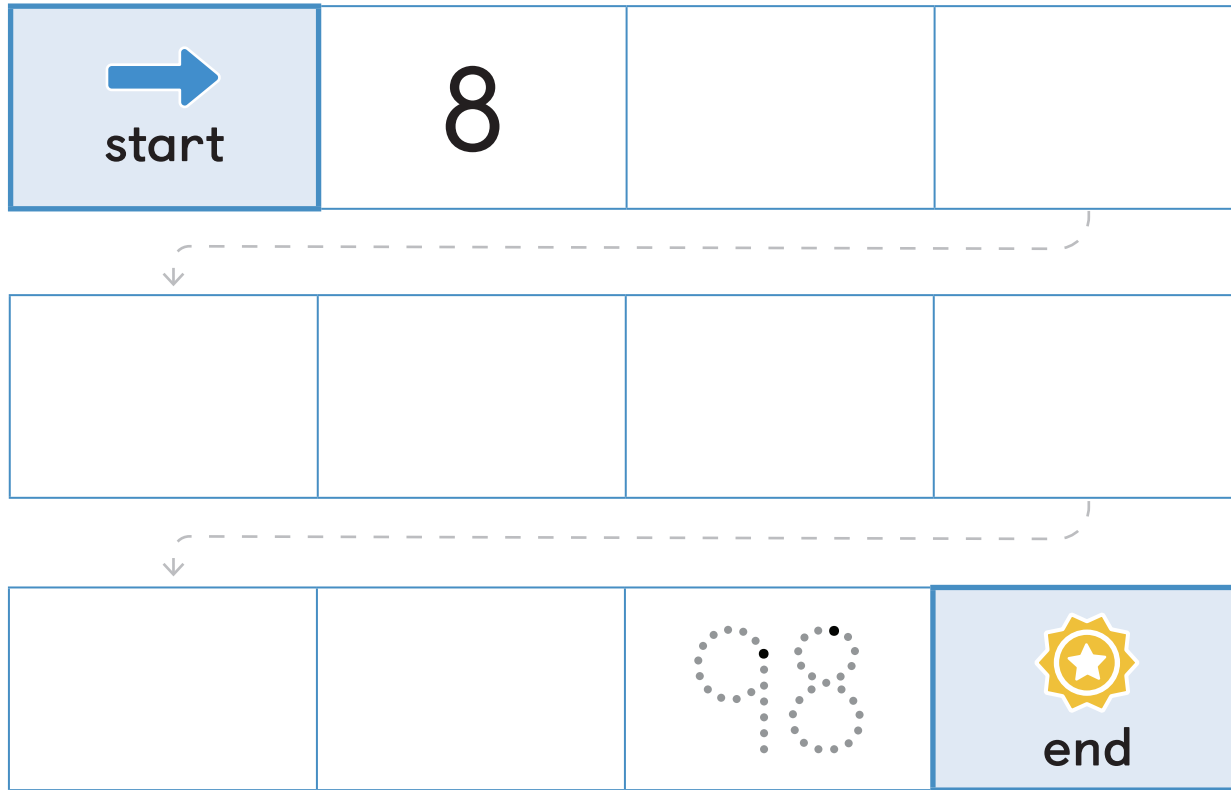
 start	3		
			 end

Dashed arrows indicate a path from the 'start' cell to the 'end' cell, moving right across the top row, down to the middle row, right across the middle row, down to the bottom row, right across the bottom row, and finally down into the 'end' cell.



# Last Number Wins



Stage 2





# Last Number Wins

Stage 2

 start	5		
		95	 end

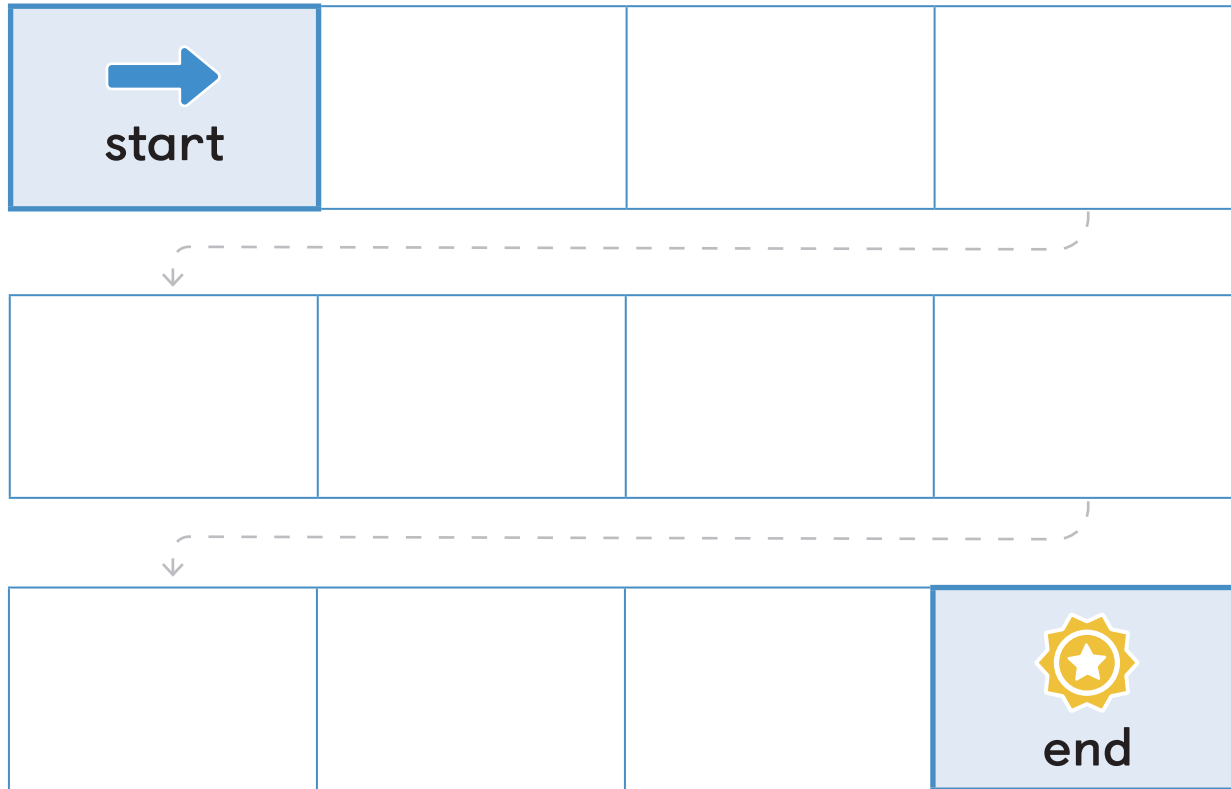
Dashed arrows indicate a path from the 'start' box to the empty row, and from the empty row to the 'end' box.



# Last Number Wins

Stage 2

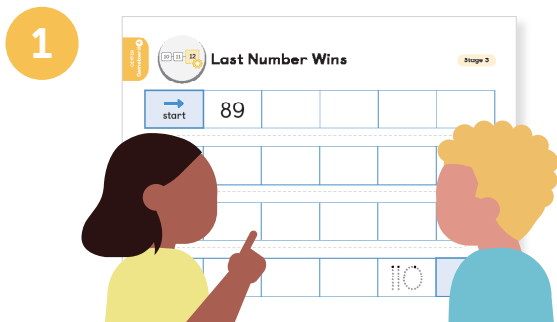
Choose your own starting number.



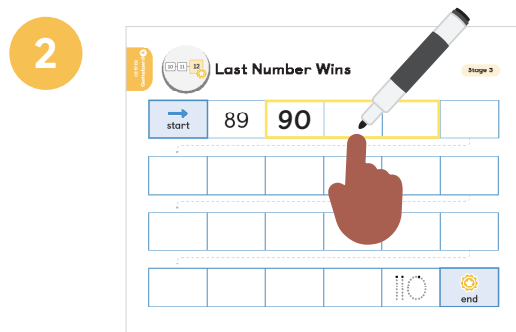


# Last Number Wins

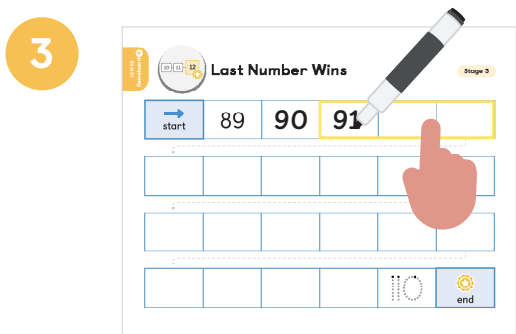
Stage 3



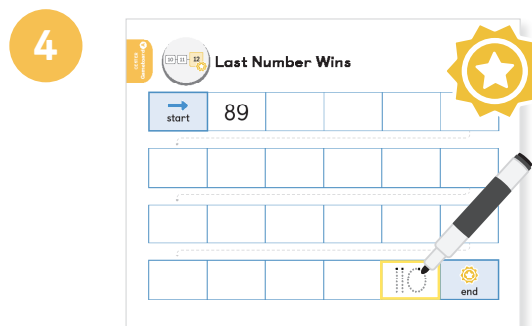
1 Choose a Gameboard.



2 **Player A:** Record the next 1, 2, or 3 numbers on the Gameboard.



3 Take turns choosing how many numbers to record and recording them.

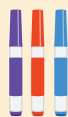


4 The player who records the last number on the Gameboard wins.

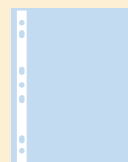
Let's count by 1 past 100.

**Pairs**

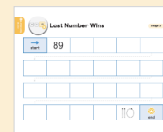
**You'll need . . .**



dry-erase  
markers



sheet  
protectors


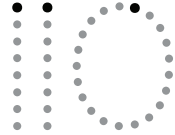



Gameboards  
A–D



# Last Number Wins




Stage 3

 start	89				
-----					
-----					
-----					
					 end



# Last Number Wins




Stage 3

 start	99				
					 end



# Last Number Wins

Stage 3






 start	95				
					 end



# Last Number Wins

Stage 3

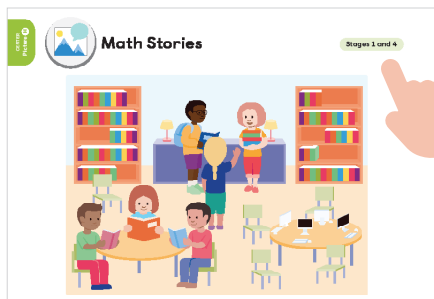
Choose your own starting number.

 <b>start</b>					
					
					
					
					 <b>end</b>



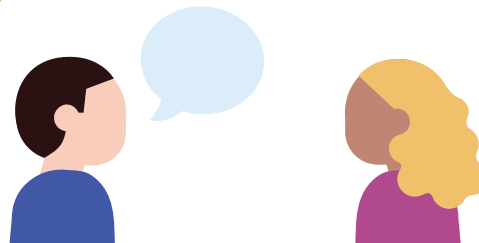
# Math Stories

1



Choose a picture.  
Record the letter on  
the Recording Sheet.

2



**Partner A:** Tell a story  
problem with addition  
or subtraction.

3

Picture	Equation
H	$4 + 2 = 6$



**Partner B:** Solve the  
problem and write an  
equation that matches.

4



Take turns.

Let's tell and  
solve addition and  
subtraction story  
problems about  
pictures.

**Pairs**

**You'll need . . .**



Math Stories Pictures, Recording Sheet  
Stages 1 and 4

Name \_\_\_\_\_ Date \_\_\_\_\_



# Math Stories

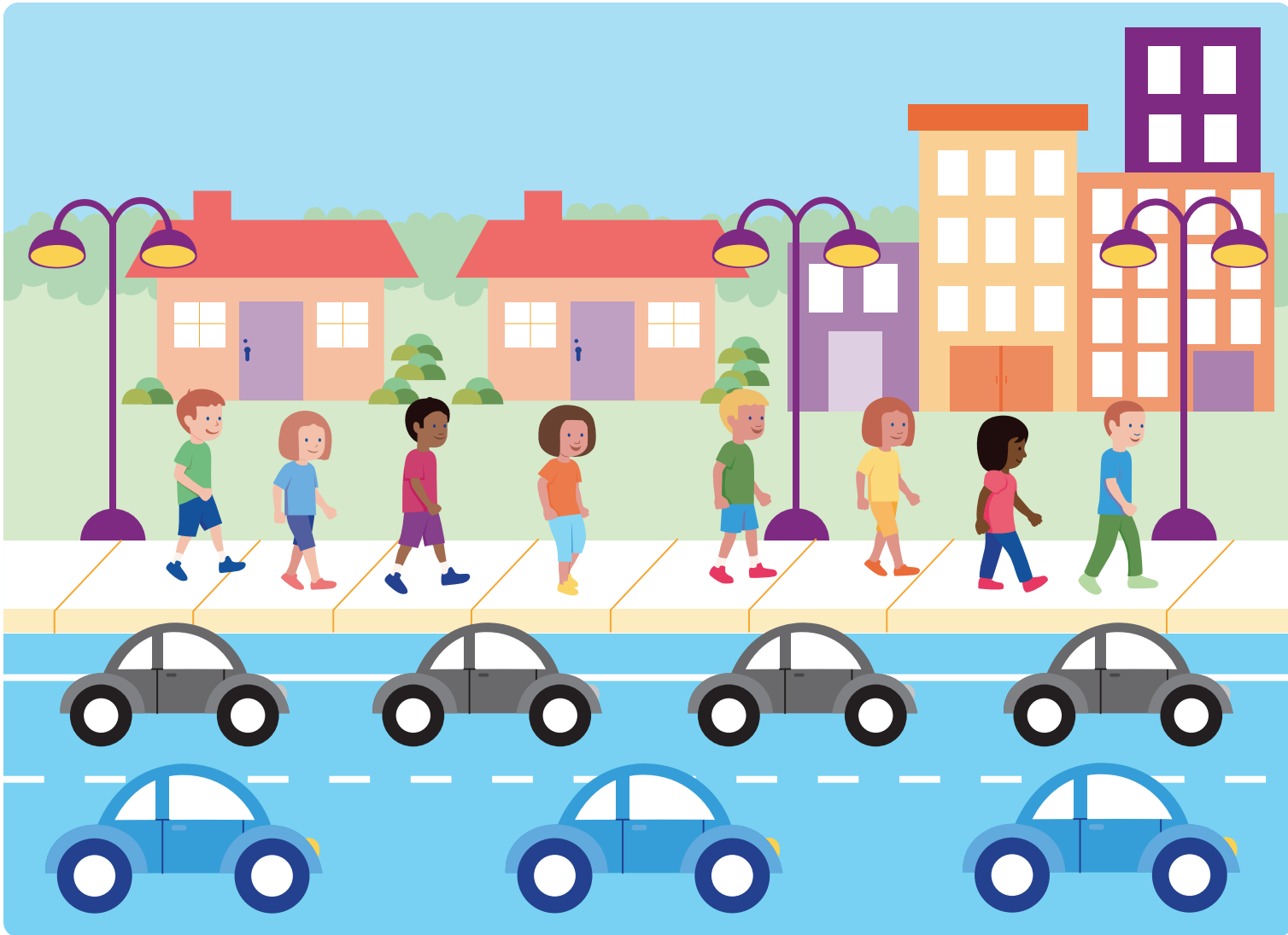
Stage 4

Picture	Equation



# Math Stories

Stages 1 and 4





# Math Stories

Stages 1 and 4





# Math Stories

Stages 1 and 4





# Math Stories

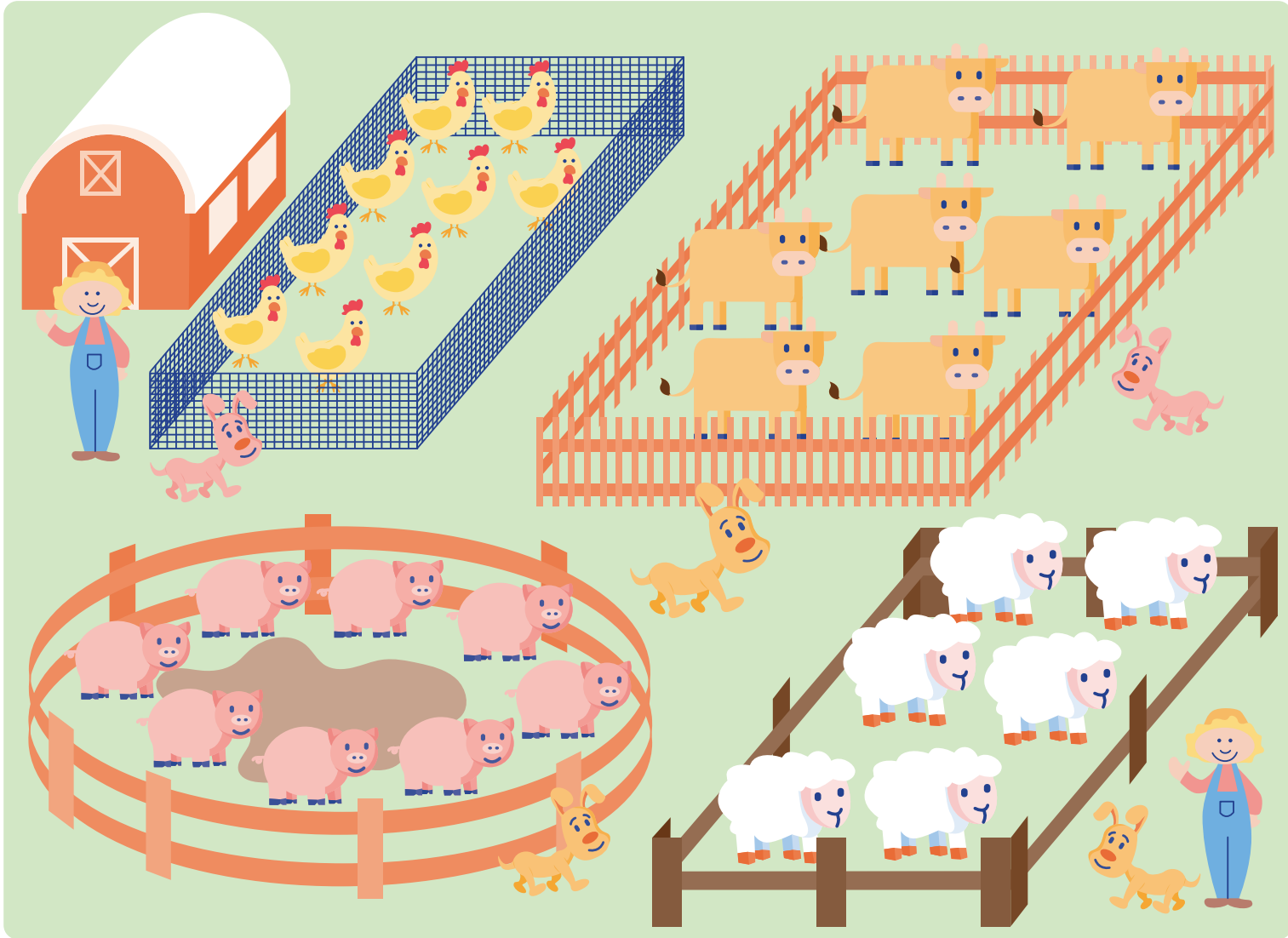
Stages 1 and 4





# Math Stories

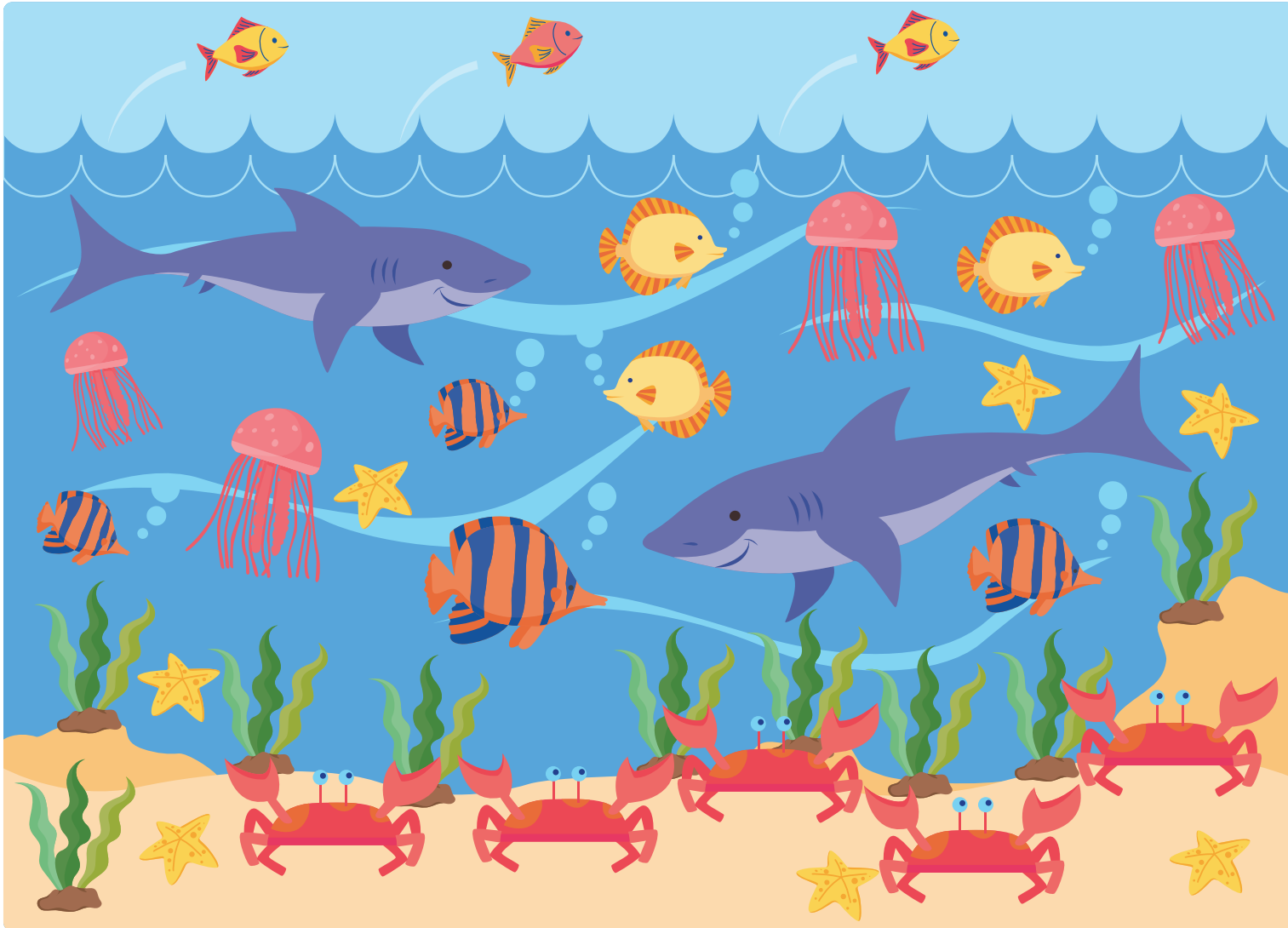
Stages 1 and 4





# Math Stories

Stages 1 and 4





# Math Stories

Stages 1 and 4





# Math Stories

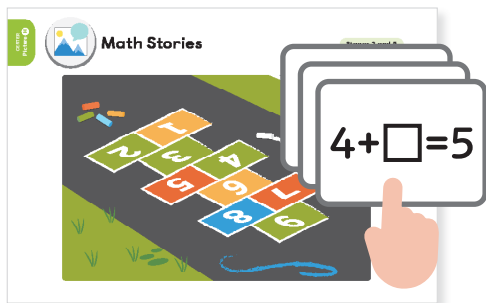
Stages 1 and 4





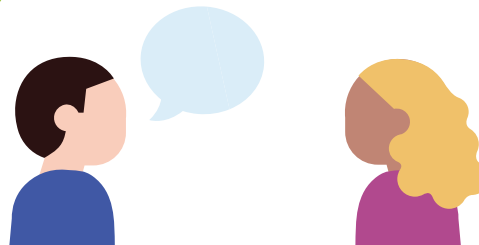
# Math Stories

1



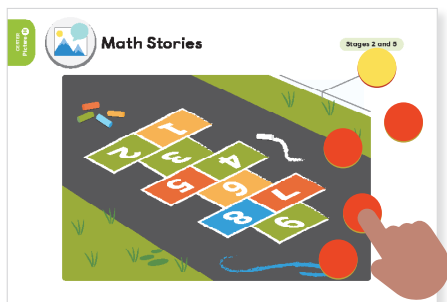
Choose a picture and draw an Equation Card.

2



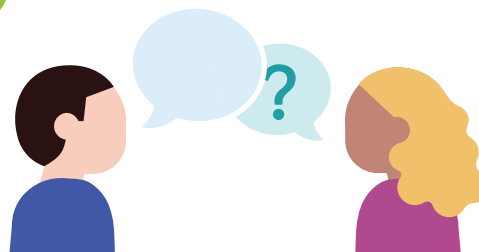
**Partner A:** Tell a story that matches the equation and includes a question.

3



**Partner B:** Use tools to act out the story and answer the question.

4



Take turns asking and answering.

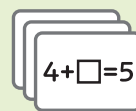
Let's tell stories and ask questions about unknown numbers.

**Pairs**

**You'll need . . .**



counters or connecting cubes



Equation Cards, Math Stories Pictures, Sets 1 and 2



Math Stories Pictures, Stages 2 and 5




# Equation Cards

## Within 10

Stage 5

CENTER  
Set 1 Cards  
(p. 1 of 2)

 **Directions:** Make one copy per pair of students. Pre-cut the cards and distribute them so that each pair receives one set of cards.

$$4 + \square = 5$$

Equation Cards Within 10

$$\square + 3 = 5$$

Equation Cards Within 10

$$3 + 3 = \square$$

Equation Cards Within 10

$$2 + \square = 6$$

Equation Cards Within 10

$$\square + 2 = 7$$

Equation Cards Within 10

$$4 + 3 = \square$$

Equation Cards Within 10

$$5 + \square = 8$$

Equation Cards Within 10

$$\square + 7 = 8$$

Equation Cards Within 10



# Equation Cards Within 10

Stage 5

CENTER  
Set 1 Cards  
(p. 2 of 2)

$$5 + 4 = \square$$

Equation Cards Within 10

$$7 + \square = 9$$

Equation Cards Within 10

$$\square + 1 = 10$$

Equation Cards Within 10

$$2 + 8 = \square$$

Equation Cards Within 10

$$1 + \square = 2$$

Equation Cards Within 10

$$\square + 2 = 3$$

Equation Cards Within 10

$$2 + 2 = \square$$

Equation Cards Within 10

$$3 + \square = 4$$

Equation Cards Within 10




# Equation Cards

## Within 20

Stage 5

CENTER  
Set 2 Cards  
(p. 1 of 2)

 **Directions:** Make one copy per pair of students. Pre-cut the cards and distribute them so that each pair receives one set of cards.

$$\square + 6 = 18$$

Equation Cards Within 20

$$6 + 7 = \square$$

Equation Cards Within 20

$$7 + \square = 11$$

Equation Cards Within 20

$$\square + 6 = 12$$

Equation Cards Within 20

$$5 + 8 = \square$$

Equation Cards Within 20

$$4 + \square = 14$$

Equation Cards Within 20

$$\square + 2 = 15$$

Equation Cards Within 20

$$8 + 8 = \square$$

Equation Cards Within 20



# Equation Cards Within 20

Stage 5

CENTER  
Set 2 Cards  
(p. 2 of 2)

$$6 + \square = 17$$

Equation Cards Within 20

$$\square + 10 = 18$$

Equation Cards Within 20

$$11 + 8 = \square$$

Equation Cards Within 20

$$\square + 10 = 20$$

Equation Cards Within 20

$$9 + \square = 20$$

Equation Cards Within 20

$$8 + 3 = \square$$

Equation Cards Within 20

$$\square + 11 = 16$$

Equation Cards Within 20

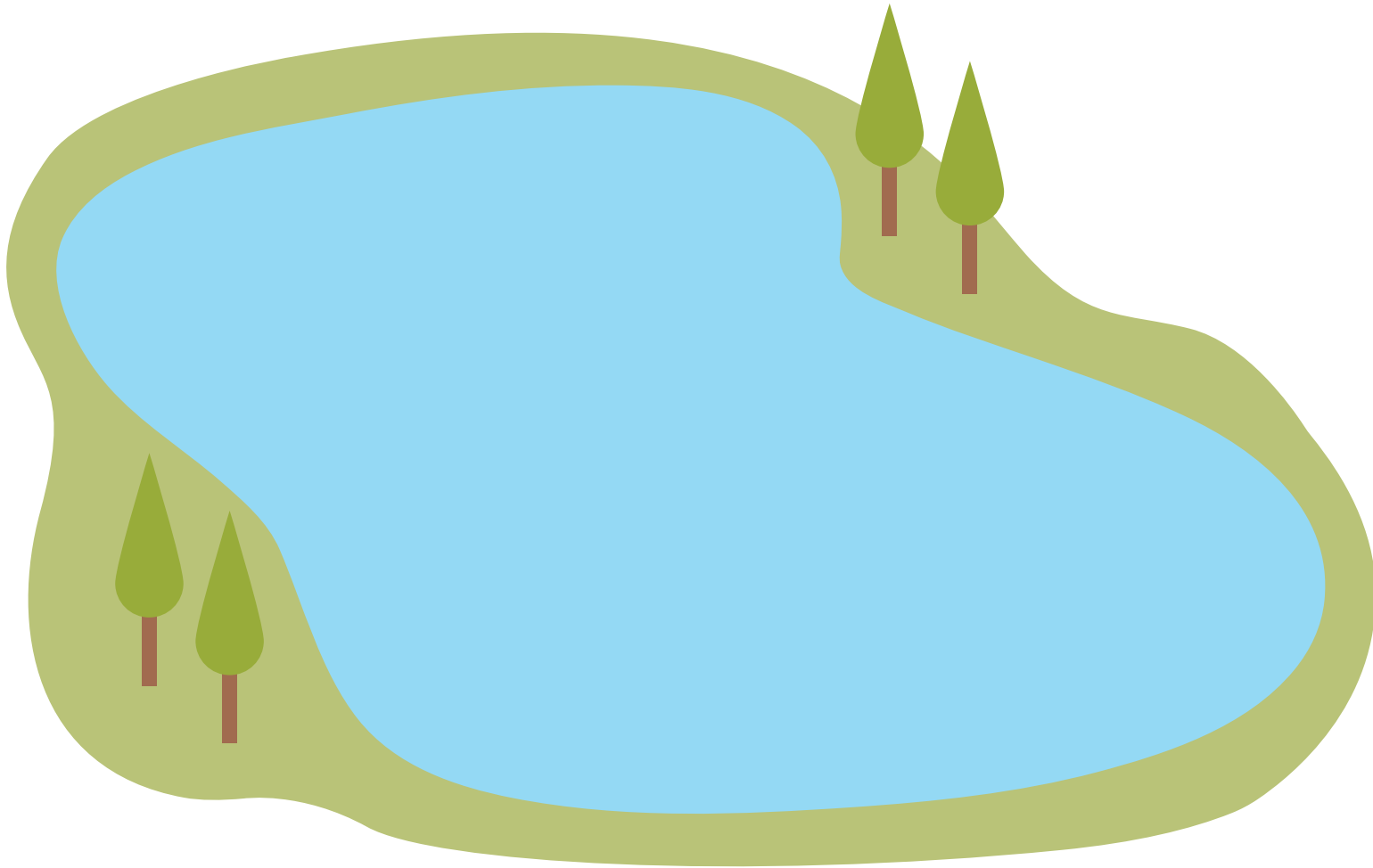
$$\square + 9 = 13$$

Equation Cards Within 20



# Math Stories

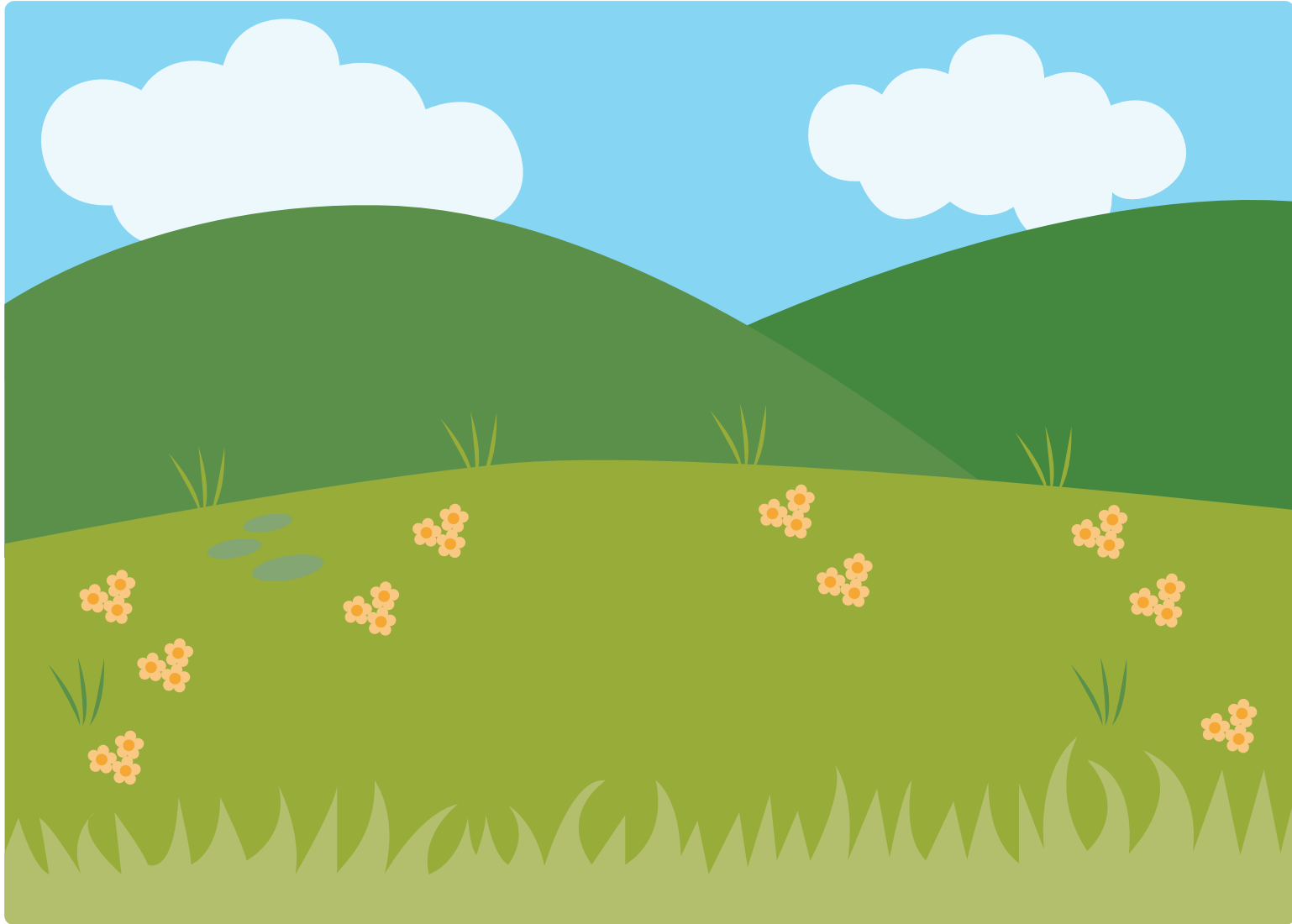
Stages 2 and 5





# Math Stories

Stages 2 and 5





# Math Stories

Stages 2 and 5





# Math Stories

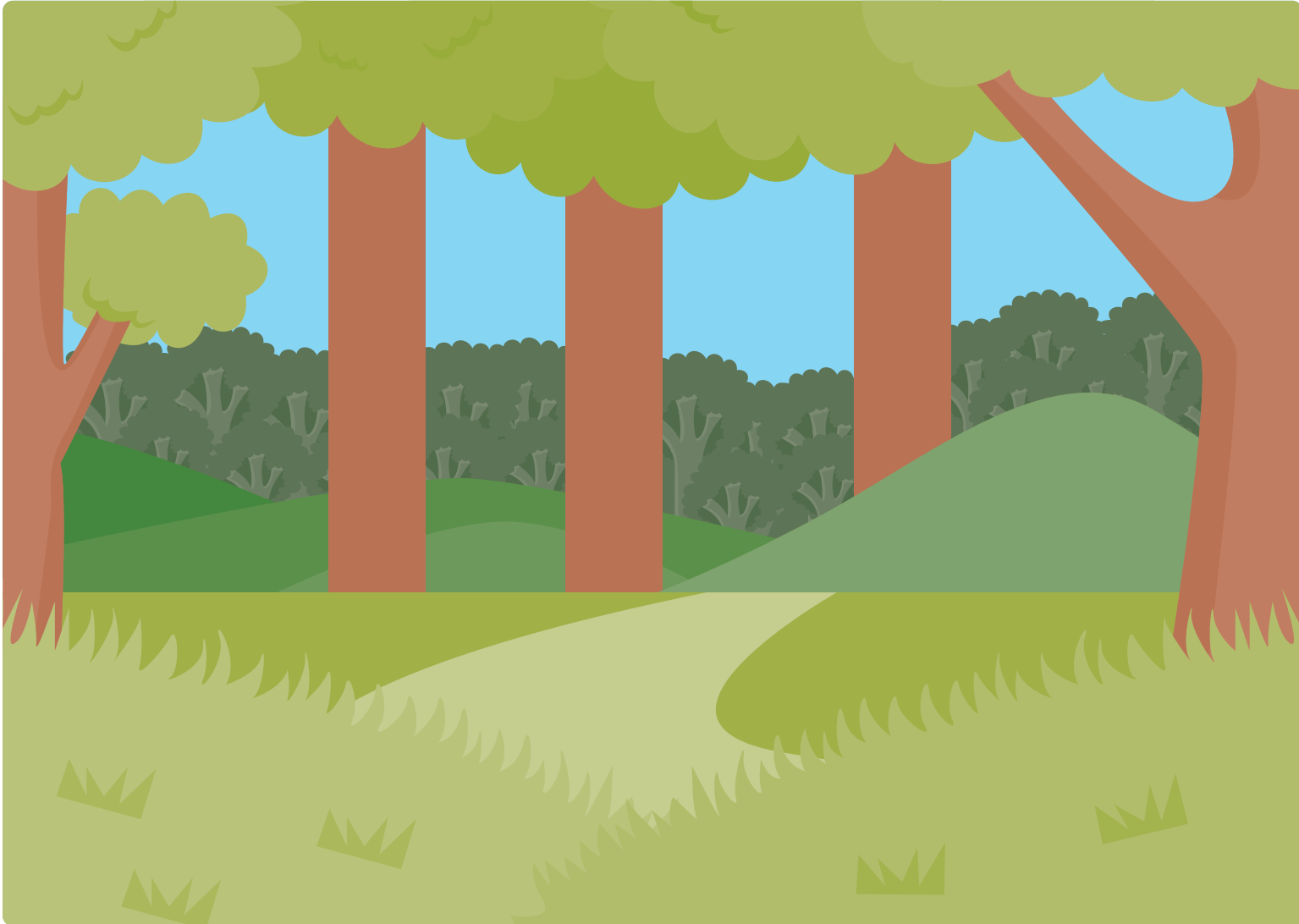
Stages 2 and 5





# Math Stories

Stages 2 and 5





# Math Stories

Stages 2 and 5





# Math Stories

Stages 2 and 5

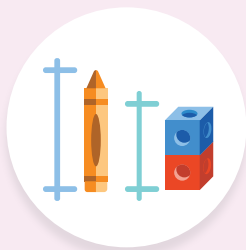




# Math Stories

Stages 2 and 5





# Measure and Compare

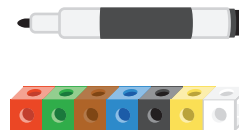
Stage 1

1



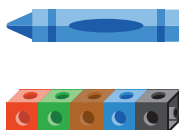
Choose two objects to measure.

2



**Partner A:** Measure the length of an object using cubes.

3



**Partner B:** Measure the length of the other object using cubes.

4

Equation	Difference
$7 - 5 = 2$	2 cubes

Find the difference in length between the two objects and write an equation.

Let's measure and find the difference in length between two objects.

**Pairs**

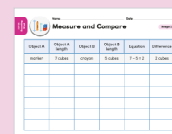
**You'll need . . .**



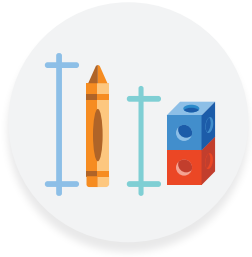
connecting cubes



objects to measure



Recording Sheet



Name \_\_\_\_\_ Date \_\_\_\_\_

# Measure and Compare

Stage 1

Object A	Object A length	Object B	Object B length	Equation	Difference
marker	7 cubes	crayon	5 cubes	$7 - 5 = 2$	2 cubes



# Mystery Number

1



50	34	11	98
36	88	25	60
61	91	35	74
83	29	48	93
59	21	53	10

**Player A:** Choose a number on the Gameboard. Do not tell which one!

2



**Player B:** Ask your partner *yes* or *no* questions about the amounts of tens and ones.

3

50	34	11	98
36	88	●	60
61	91	35	74
83	29	48	93
59	21	53	10

**Player B:** Cover up numbers that are *not* correct. Tell the number when you know it.

4

50	34	11	98
36	88	25	60
61	91	35	74
83	29	48	93
59	21	53	10

Take turns choosing a mystery number and asking questions.

Let's use clues to guess two-digit numbers.

**Pairs**

**You'll need . . .**



two-color  
counters



Gameboard  
A or B



Reference  
Sheet



# Mystery Number

Stage 1

50	34	11	98
36	88	25	60
61	91	35	74
83	29	48	93
59	21	53	10



# Mystery Number

Stage 1

60	43	10	89
63	88	52	16
70	19	53	47
38	92	25	96
85	12	35	77



# Mystery Number

Stage 1

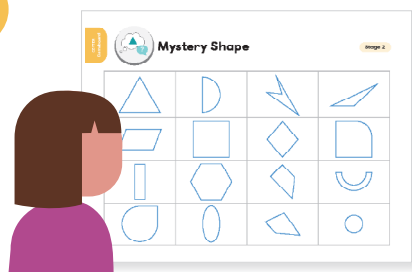
## Example questions:

- Does the mystery number have more than \_\_\_\_\_ tens?
- Does the mystery number have less than \_\_\_\_\_ ones?
- Is the mystery number greater than \_\_\_\_\_?
- Is the mystery number less than \_\_\_\_\_?
- Does the mystery number have more tens than ones?
- Does the mystery number have more ones than tens?



# Mystery Shape

1



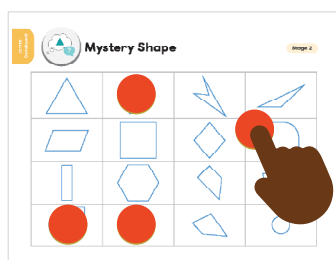
**Player A:** Choose a shape on the board. Don't tell which one!

2



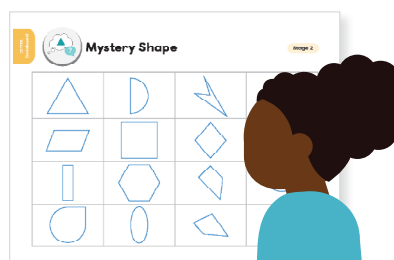
**Player B:** Ask your partner *yes* or *no* questions.

3



**Player B:** Cover up shapes that are *not* the mystery shape. Tell your partner the shape when you know it.

4



Take turns choosing a mystery shape and asking questions.

Let's find the mystery shape.

**Pairs**

**You'll need . . .**



counters

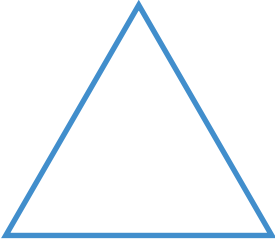

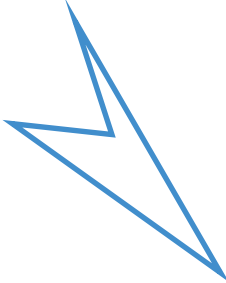
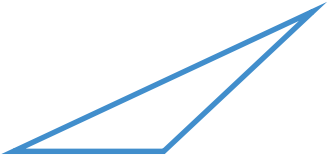


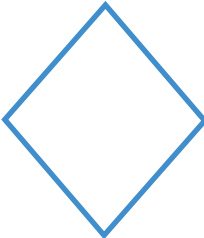
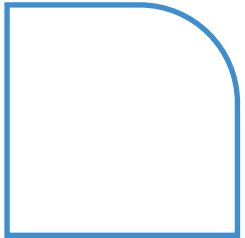

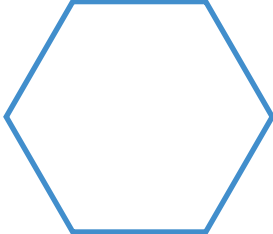


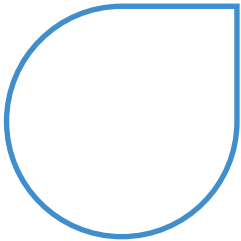
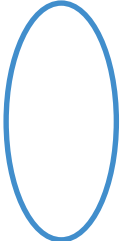
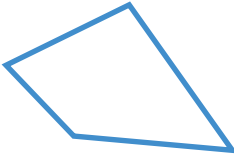
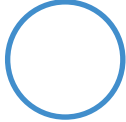


Gameboard



# Mystery Shape

Stage 2

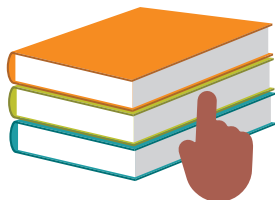
			
			
			
			



# Picture Books

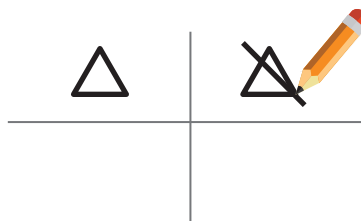
Stage 3

1



Choose a book.

2



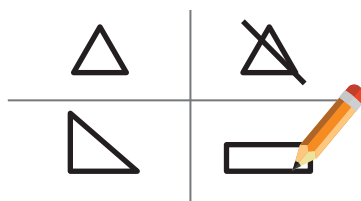
Write two categories.

3



Look for shapes.

4



Sort the shapes into categories, and record how you sorted them.

Let's find shapes and sort them.

Pairs

You'll need . . .



picture books



Recording Sheet

Name \_\_\_\_\_ Date \_\_\_\_\_



# Picture Books

Stage 3

Sort the shapes you find into categories.

--	--

### Words you can use

Equal parts  
Rectangles

Not equal parts  
Not rectangles

Flat  
Solid



# Shake and Spill

1



Put some counters in your cup.

2



Shake the cup and spill the counters.

3

fewer

more



Tell your partner which color has *more* and which color has *fewer*.

4

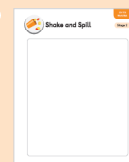


Take turns.

Let's compare.

Pairs

You'll need . . .



5-frames

10 two-color  
counters

cup

Work  
Mat



# Shake and Spill

1



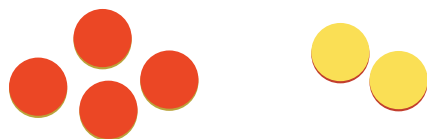
Put some counters in your cup.

2



Shake the cup and spill the counters.

3



Record how many red counters, how many yellow counters, and the total.

4



Take turns.

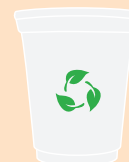
Let's figure out how many red counters, yellow counters, and the total.

**Pairs**

**You'll need . . .**



10 two-color counters



cup



Recording Sheet

Name \_\_\_\_\_ Date \_\_\_\_\_



# Shake and Spill

Stage 3  
(Words and Numbers)

Words and numbers	Total counters
<div style="display: flex; align-items: center; justify-content: center; gap: 20px;"> <div style="border: 1px dashed black; width: 60px; height: 60px; margin: 0 auto;"></div> <span>and</span> <div style="border: 1px dashed black; width: 60px; height: 60px; margin: 0 auto;"></div> </div>	
<div style="display: flex; align-items: center; justify-content: center; gap: 20px;"> <div style="border: 1px dashed black; width: 60px; height: 60px; margin: 0 auto;"></div> <span>and</span> <div style="border: 1px dashed black; width: 60px; height: 60px; margin: 0 auto;"></div> </div>	
<div style="display: flex; align-items: center; justify-content: center; gap: 20px;"> <div style="border: 1px dashed black; width: 60px; height: 60px; margin: 0 auto;"></div> <span>and</span> <div style="border: 1px dashed black; width: 60px; height: 60px; margin: 0 auto;"></div> </div>	
<div style="display: flex; align-items: center; justify-content: center; gap: 20px;"> <div style="border: 1px dashed black; width: 60px; height: 60px; margin: 0 auto;"></div> <span>and</span> <div style="border: 1px dashed black; width: 60px; height: 60px; margin: 0 auto;"></div> </div>	

Name \_\_\_\_\_ Date \_\_\_\_\_



# Shake and Spill

Stage 3 (Expressions)

Expression	Total counters
<div style="display: flex; align-items: center; justify-content: center; gap: 20px;"> <div style="border: 1px dashed black; width: 60px; height: 60px;"></div> <span>+</span> <div style="border: 1px dashed black; width: 60px; height: 60px;"></div> </div>	
<div style="display: flex; align-items: center; justify-content: center; gap: 20px;"> <div style="border: 1px dashed black; width: 60px; height: 60px;"></div> <span>+</span> <div style="border: 1px dashed black; width: 60px; height: 60px;"></div> </div>	
<div style="display: flex; align-items: center; justify-content: center; gap: 20px;"> <div style="border: 1px dashed black; width: 60px; height: 60px;"></div> <span>+</span> <div style="border: 1px dashed black; width: 60px; height: 60px;"></div> </div>	
<div style="display: flex; align-items: center; justify-content: center; gap: 20px;"> <div style="border: 1px dashed black; width: 60px; height: 60px;"></div> <span>+</span> <div style="border: 1px dashed black; width: 60px; height: 60px;"></div> </div>	
<div style="display: flex; align-items: center; justify-content: center; gap: 20px;"> <div style="border: 1px dashed black; width: 60px; height: 60px;"></div> <span>+</span> <div style="border: 1px dashed black; width: 60px; height: 60px;"></div> </div>	
<div style="display: flex; align-items: center; justify-content: center; gap: 20px;"> <div style="border: 1px dashed black; width: 60px; height: 60px;"></div> <span>+</span> <div style="border: 1px dashed black; width: 60px; height: 60px;"></div> </div>	

Name \_\_\_\_\_ Date \_\_\_\_\_



# Shake and Spill

Stage 3 (Equations)

Equation		
<input type="text"/>	+	<input type="text"/> = <input type="text"/>
<input type="text"/>	+	<input type="text"/> = <input type="text"/>
<input type="text"/>	+	<input type="text"/> = <input type="text"/>
<input type="text"/>	+	<input type="text"/> = <input type="text"/>
<input type="text"/>	+	<input type="text"/> = <input type="text"/>
<input type="text"/>	+	<input type="text"/> = <input type="text"/>
<input type="text"/>	+	<input type="text"/> = <input type="text"/>



# Shake and Spill

1



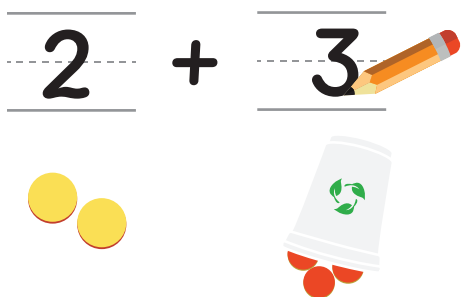
Put the 5 counters in the cup, shake the cup, spill the counters, and cover the red counters.

2



Show your partner. Ask, "How many are under the cup?"

3



Record how many yellow and how many red.

4



Take turns.

Let's find how many counters are covered.

**Pairs**

**You'll need . . .**



5 two-color counters



cup



Recording Sheet

Name \_\_\_\_\_ Date \_\_\_\_\_



# Shake and Spill

Stage 4

Total counters	Expression
	<div style="display: flex; align-items: center; justify-content: center;"> <div style="border: 1px dashed black; width: 60px; height: 60px; margin-right: 10px;"></div> <span style="font-size: 24px; margin: 0 10px;">+</span> <div style="border: 1px dashed black; width: 60px; height: 60px;"></div> </div>
	<div style="display: flex; align-items: center; justify-content: center;"> <div style="border: 1px dashed black; width: 60px; height: 60px; margin-right: 10px;"></div> <span style="font-size: 24px; margin: 0 10px;">+</span> <div style="border: 1px dashed black; width: 60px; height: 60px;"></div> </div>
	<div style="display: flex; align-items: center; justify-content: center;"> <div style="border: 1px dashed black; width: 60px; height: 60px; margin-right: 10px;"></div> <span style="font-size: 24px; margin: 0 10px;">+</span> <div style="border: 1px dashed black; width: 60px; height: 60px;"></div> </div>
	<div style="display: flex; align-items: center; justify-content: center;"> <div style="border: 1px dashed black; width: 60px; height: 60px; margin-right: 10px;"></div> <span style="font-size: 24px; margin: 0 10px;">+</span> <div style="border: 1px dashed black; width: 60px; height: 60px;"></div> </div>
	<div style="display: flex; align-items: center; justify-content: center;"> <div style="border: 1px dashed black; width: 60px; height: 60px; margin-right: 10px;"></div> <span style="font-size: 24px; margin: 0 10px;">+</span> <div style="border: 1px dashed black; width: 60px; height: 60px;"></div> </div>
	<div style="display: flex; align-items: center; justify-content: center;"> <div style="border: 1px dashed black; width: 60px; height: 60px; margin-right: 10px;"></div> <span style="font-size: 24px; margin: 0 10px;">+</span> <div style="border: 1px dashed black; width: 60px; height: 60px;"></div> </div>



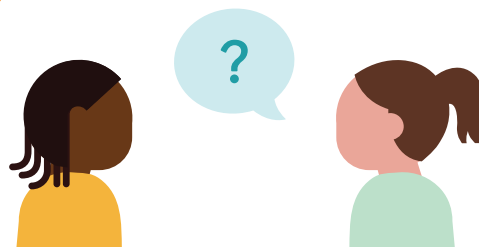
# Shake and Spill

1



Shake the cup, spill the counters, and then cover the red counters.

2



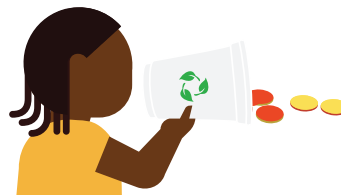
Show your partner. Ask, "How many are under the cup?"

3



Write an expression to represent the counters.

4



Take turns.

Let's find how many counters are covered.

**Pairs**

**You'll need . . .**



10 two-color counters



cup



Recording Sheet

Name \_\_\_\_\_ Date \_\_\_\_\_



# Shake and Spill

Stage 5

Total counters	Expression
	<div style="display: flex; justify-content: center; align-items: center; gap: 20px;"> <div style="border: 1px dashed black; width: 60px; height: 60px;"></div> <span>+</span> <div style="border: 1px dashed black; width: 60px; height: 60px;"></div> </div>
	<div style="display: flex; justify-content: center; align-items: center; gap: 20px;"> <div style="border: 1px dashed black; width: 60px; height: 60px;"></div> <span>+</span> <div style="border: 1px dashed black; width: 60px; height: 60px;"></div> </div>
	<div style="display: flex; justify-content: center; align-items: center; gap: 20px;"> <div style="border: 1px dashed black; width: 60px; height: 60px;"></div> <span>+</span> <div style="border: 1px dashed black; width: 60px; height: 60px;"></div> </div>
	<div style="display: flex; justify-content: center; align-items: center; gap: 20px;"> <div style="border: 1px dashed black; width: 60px; height: 60px;"></div> <span>+</span> <div style="border: 1px dashed black; width: 60px; height: 60px;"></div> </div>
	<div style="display: flex; justify-content: center; align-items: center; gap: 20px;"> <div style="border: 1px dashed black; width: 60px; height: 60px;"></div> <span>+</span> <div style="border: 1px dashed black; width: 60px; height: 60px;"></div> </div>
	<div style="display: flex; justify-content: center; align-items: center; gap: 20px;"> <div style="border: 1px dashed black; width: 60px; height: 60px;"></div> <span>+</span> <div style="border: 1px dashed black; width: 60px; height: 60px;"></div> </div>



# Shake and Spill

1



Shake the cup, spill the counters, and then cover the red counters.

2



Show your partner. Ask, "How many are under the cup?"

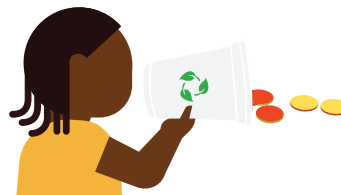
3

$$\begin{array}{r} 7 \\ \hline \end{array} + \begin{array}{r} 13 \\ \hline \end{array} = \begin{array}{r} 20 \\ \hline \end{array}$$



Write an equation to represent the counters.

4



Take turns.

Let's find how many counters are covered.

**Pairs**

**You'll need . . .**



20 two-color  
counters



cup



Recording  
Sheet

Name \_\_\_\_\_ Date \_\_\_\_\_



# Shake and Spill

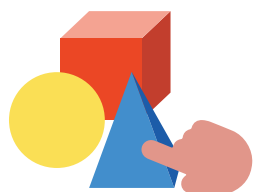
Stage 6

Round	Equation
1	$\square + \square = \square$
2	$\square + \square = \square$
3	$\square + \square = \square$
4	$\square + \square = \square$
5	$\square + \square = \square$
6	$\square + \square = \square$
7	$\square + \square = \square$



# Solid Shapes

1



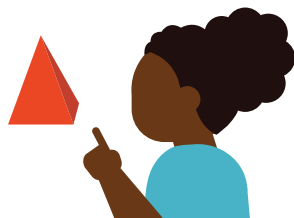
**Player A:** Choose a solid shape. Do not show or tell your partner which shape you chose.

2



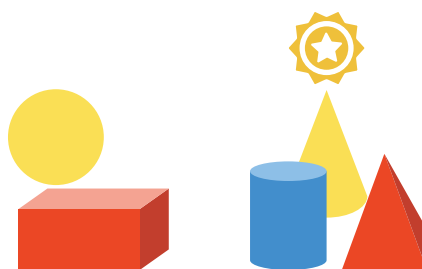
Describe the shape to your partner.

3



**Player B:** Guess the shape. If you are correct, keep the shape.

4



Take turns. The player with more shapes wins.

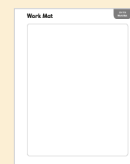
Let's describe solid shapes so your partner can find them.

**Pairs**

**You'll need . . .**



geosolids, 2 sets



Work Mat



# Solid Shapes

Stage 4

1



**Player A:** Put 1 solid shape in the bag. Do not show your partner.

2



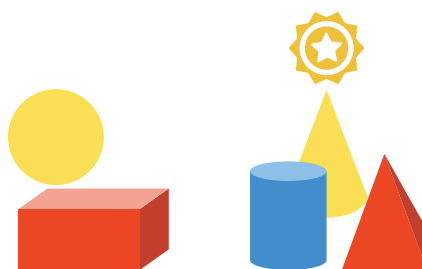
**Player B:** Feel the shape in the bag and guess what it is.

3



If you are correct, keep the shape.

4



Take turns. The player with more shapes wins.

Let's guess the solid shape without looking at it.

**Pairs**

**You'll need . . .**



geosolids, 2 sets



paper bag



# Target Numbers

1



Draw a number card.

2

$$55 + 4 = 59$$

Add that number to your starting number and write an equation.

3

$$55 + 4 = 59$$

$$59 + \square = \square$$

The sum from the previous equation is the starting number in the new equation.

4

$$95$$

$$\boxed{88} \quad \boxed{92} \star$$

Take turns. The player with a final sum closer to 95 wins.

Let's add one-digit numbers to two-digit numbers.

**Pairs**

**You'll need . . .**



Number Cards, 1–9



Recording Sheet

Name \_\_\_\_\_ Date \_\_\_\_\_



# Target Numbers

Stage 1

Equation
$55 + \square = \square$
$\square + \square = \square$
$\square + \square = \square$
$\square + \square = \square$
$\square + \square = \square$
$\square + \square = \square$



# Target Numbers

1



Draw a number card.  
Choose to add that  
number of *tens* or *ones*.

2

   4 tens  
   ones

$$25 + \boxed{40} = \boxed{65}$$

Add that number to your  
starting number and  
write an equation.

3

$$25 + \boxed{40} = \boxed{65}$$

$$\boxed{65} + \boxed{\phantom{00}} = \boxed{\phantom{00}}$$

The sum from the  
previous equation is  
the starting number  
in the new equation.

4

$$95$$

$$\boxed{88} \quad \boxed{92} \star$$

Take turns. The player  
with a final sum closer  
to 95 wins.

Let's add tens or  
ones to two-digit  
numbers.

**Pairs**

**You'll need . . .**



Number Cards, 1–9



Recording Sheet

Name \_\_\_\_\_ Date \_\_\_\_\_



# Target Numbers

Stage 2

Choose tens or ones	Equation
_____ tens _____ ones	$25 + \boxed{\phantom{00}} = \boxed{\phantom{00}}$
_____ tens _____ ones	$\boxed{\phantom{00}} + \boxed{\phantom{00}} = \boxed{\phantom{00}}$
_____ tens _____ ones	$\boxed{\phantom{00}} + \boxed{\phantom{00}} = \boxed{\phantom{00}}$
_____ tens _____ ones	$\boxed{\phantom{00}} + \boxed{\phantom{00}} = \boxed{\phantom{00}}$
_____ tens _____ ones	$\boxed{\phantom{00}} + \boxed{\phantom{00}} = \boxed{\phantom{00}}$
_____ tens _____ ones	$\boxed{\phantom{00}} + \boxed{\phantom{00}} = \boxed{\phantom{00}}$



# Target Numbers

1



Draw 3 number cards. Choose 1 card to represent *tens* and 1 card to represent *ones*.

2

4 tens  
2 ones

$$0 + \boxed{42} = \boxed{42}$$

Add that number to your starting number and write an equation.

3

$$0 + \boxed{42} = \boxed{42}$$

$$\boxed{42} + \boxed{\phantom{00}} = \boxed{\phantom{00}}$$

The sum from the previous equation is the starting number in the new equation.

4

$$95$$

$$\boxed{88} \quad \boxed{92} \star$$

Take turns. The player with a final sum closer to 95 wins.

Let's add two-digit numbers to two-digit numbers.

**Pairs**

**You'll need . . .**



Number Cards, 0–9



Recording Sheet

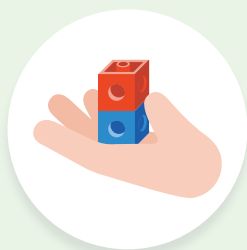
Name \_\_\_\_\_ Date \_\_\_\_\_



# Target Numbers

Stage 3

Choose tens and ones	Equation
<p>_____ tens</p> <p>_____ ones</p>	$0 + \boxed{\phantom{00}} = \boxed{\phantom{00}}$
<p>_____ tens</p> <p>_____ ones</p>	$\boxed{\phantom{00}} + \boxed{\phantom{00}} = \boxed{\phantom{00}}$
<p>_____ tens</p> <p>_____ ones</p>	$\boxed{\phantom{00}} + \boxed{\phantom{00}} = \boxed{\phantom{00}}$
<p>_____ tens</p> <p>_____ ones</p>	$\boxed{\phantom{00}} + \boxed{\phantom{00}} = \boxed{\phantom{00}}$



# What's Behind My Back?

1



**Player A:** Hide the tower of 10 and break off some cubes. Show your partner the rest.

2

$$3 + \_ = 10$$

**Player B:** Write an equation with an unknown addend to represent the cubes.

3



**Player A:** Ask, "How many are behind my back? How do you know?"

4

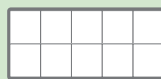
$$3 + \_ = 10$$

**Player B:** Complete the equation. Then players switch roles and repeat.

Let's figure out the missing part to make 10.

**Pairs**

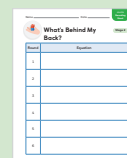
**You'll need . . .**



10-frame

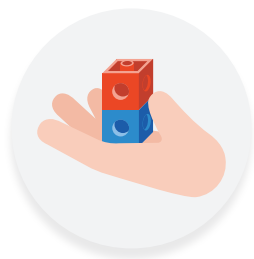


10 connecting  
cubes



Recording  
Sheet

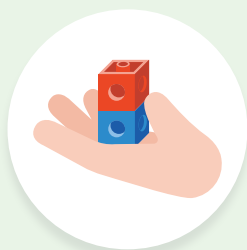
Name \_\_\_\_\_ Date \_\_\_\_\_



# What's Behind My Back?

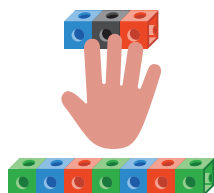
Stage 2

Round	Equation
1	$\square + \square = \square$
2	$\square + \square = \square$
3	$\square + \square = \square$
4	$\square + \square = \square$
5	$\square + \square = \square$
6	$\square + \square = \square$



# What's Behind My Back?

1



**Player A:** Hide 2 towers of 10 cubes behind your back and break off some cubes. Show your partner one of the parts.

2

$$\boxed{3} + \boxed{\phantom{00}} = \boxed{20}$$

**Player B:** Write an equation with an unknown addend to represent the cubes.

3



**Player A:** Ask, "How many are behind my back? How do you know?"

4

$$\boxed{3} + \boxed{1} = \boxed{20}$$

**Player B:** Complete the equation. Then players switch roles and repeat.

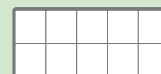
Let's figure out the missing part to make 20.

Pairs

You'll need . . .



20 connecting cubes

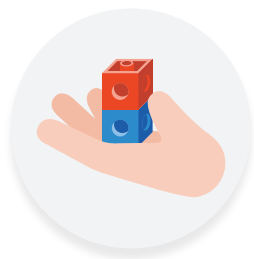


double 10-frame



Recording Sheet

Name \_\_\_\_\_ Date \_\_\_\_\_



# What's Behind My Back?


Stage 4

Round	Equation
1	$\square + \square = \square$
2	$\square + \square = \square$
3	$\square + \square = \square$
4	$\square + \square = \square$
5	$\square + \square = \square$
6	$\square + \square = \square$



# Work Mats, Cards, and Grids

# Number Cards, 0-10

 **Directions:** Make as many copies as are needed; four copies of this page creates one set of cards. Cut out the cards to create a set of cards that will be used throughout the year.

1

Number Cards, 0-10

2

Number Cards, 0-10

3

Number Cards, 0-10

4

Number Cards, 0-10

5

Number Cards, 0-10

6

Number Cards, 0-10

7

Number Cards, 0-10

8

Number Cards, 0-10

9

Number Cards, 0-10


10

Number Cards, 0-10

0

Number Cards, 0-10

# Number Cards, Multiples of 10

 **Directions:** Make as many copies as are needed; three copies of this page creates one set of cards. Cut out the cards to create a set of cards that will be used throughout the year.

0

Number Cards, Multiples of 10

10

Number Cards, Multiples of 10

20

Number Cards, Multiples of 10

30

Number Cards, Multiples of 10

40

Number Cards, Multiples of 10

50

Number Cards, Multiples of 10

60

Number Cards, Multiples of 10

70

Number Cards, Multiples of 10

80

Number Cards, Multiples of 10

90

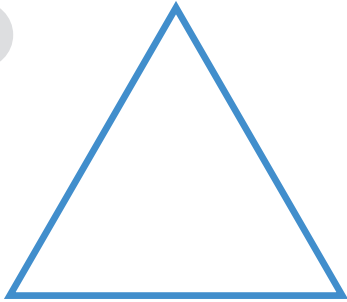
Number Cards, Multiples of 10

# 10-frames

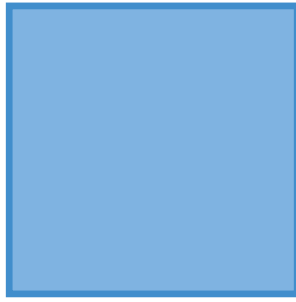



# Shape Cards, Grade 1

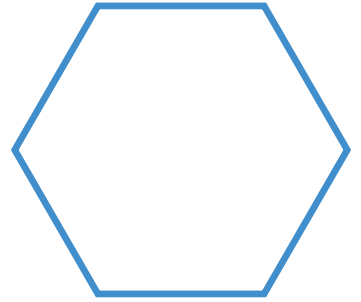
✂ - **Directions:** Cut out to create a set of cards that will be used throughout the year.

**A**

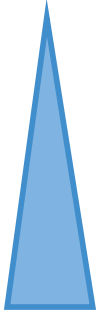
Shape Cards, Grade 1

**B**

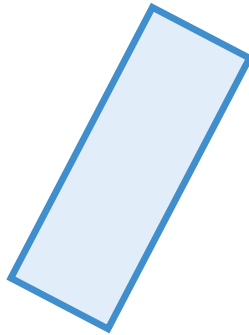
Shape Cards, Grade 1

**C**

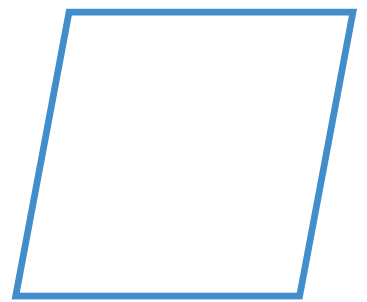
Shape Cards, Grade 1

**D**

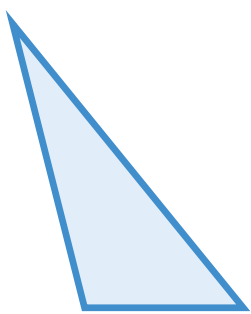
Shape Cards, Grade 1

**E**

Shape Cards, Grade 1

**F**

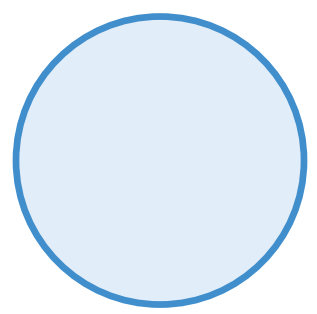
Shape Cards, Grade 1

**G**

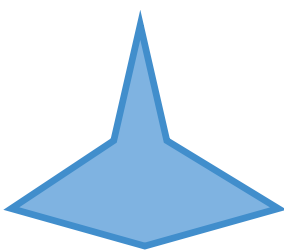
Shape Cards, Grade 1

**H**

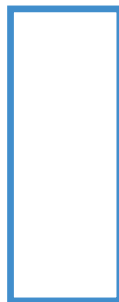
Shape Cards, Grade 1

**I**

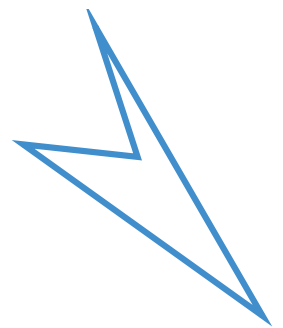
Shape Cards, Grade 1

**J**

Shape Cards, Grade 1

**K**

Shape Cards, Grade 1

**L**

Shape Cards, Grade 1

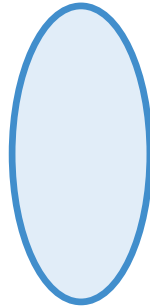
# Shape Cards, Grade 1

M



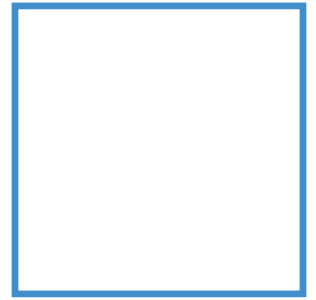
Shape Cards, Grade 1

N



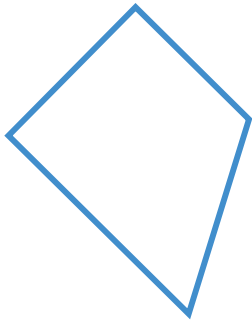
Shape Cards, Grade 1

O



Shape Cards, Grade 1

P



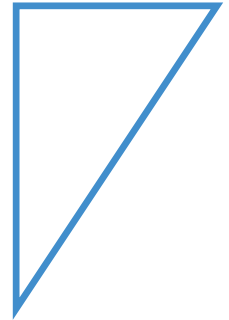
Shape Cards, Grade 1

Q



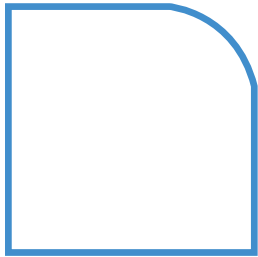
Shape Cards, Grade 1

R



Shape Cards, Grade 1

S



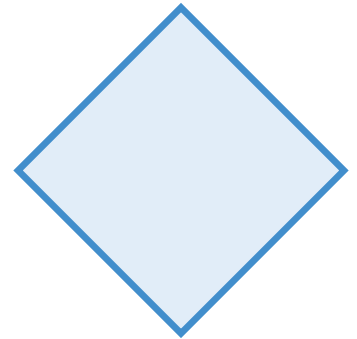
Shape Cards, Grade 1

T



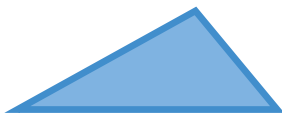
Shape Cards, Grade 1

U



Shape Cards, Grade 1

V



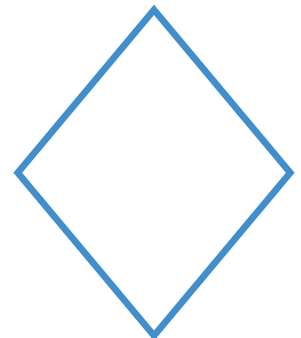
Shape Cards, Grade 1

W




Shape Cards, Grade 1

X



Shape Cards, Grade 1

# Addition Expressions (up to 10)

 **Directions:** Make 1 copy per pair of students. Pre-cut the cards and distribute them so that each pair receives one set of cards.

$1 + 0$

Addition Expressions

$0 + 7$

Addition Expressions

$2 + 1$

Addition Expressions

$5 + 0$

Addition Expressions

$0 + 3$

Addition Expressions

$3 + 1$

Addition Expressions

$10 + 0$

Addition Expressions

$0 + 9$

Addition Expressions

$4 + 1$

Addition Expressions

$1 + 1$

Addition Expressions

$1 + 2$

Addition Expressions

$5 + 1$

Addition Expressions

$1 + 3$

Addition Expressions

$6 + 1$

Addition Expressions

$1 + 7$

Addition Expressions

# Addition Expressions (up to 10)

CENTER  
Addition Cards  
(p. 2 of 4)

$1 + 4$

Addition Expressions

$7 + 1$

Addition Expressions

$1 + 8$

Addition Expressions

$1 + 5$

Addition Expressions

$8 + 1$

Addition Expressions

$1 + 9$

Addition Expressions

$1 + 6$

Addition Expressions

$9 + 1$

Addition Expressions

$2 + 2$

Addition Expressions

$2 + 3$

Addition Expressions

$3 + 2$

Addition Expressions

$2 + 6$

Addition Expressions

$2 + 4$

Addition Expressions

$4 + 2$

Addition Expressions

$2 + 7$

Addition Expressions

# Addition Expressions (up to 10)

CENTER  
Addition Cards  
(p. 3 of 4)

$4 + 6$

Addition Expressions

$6 + 4$

Addition Expressions

$2 + 8$

Addition Expressions

$2 + 5$

Addition Expressions

$5 + 2$

Addition Expressions

$3 + 3$

Addition Expressions

$6 + 2$

Addition Expressions

$4 + 3$

Addition Expressions

$3 + 5$

Addition Expressions

$7 + 2$

Addition Expressions

$5 + 3$

Addition Expressions

$3 + 6$

Addition Expressions

$8 + 2$

Addition Expressions

$6 + 3$

Addition Expressions

$3 + 7$

Addition Expressions

# Addition Expressions (up to 10)

CENTER  
Addition Cards  
(p. 4 of 4)

$$3 + 4$$

Addition Expressions

$$7 + 3$$

Addition Expressions

$$4 + 4$$

Addition Expressions

$$4 + 5$$

Addition Expressions


$$5 + 5$$

Addition Expressions

$$5 + 4$$

Addition Expressions

# Subtraction Expressions (up to 10)

 **Directions:** Make 1 copy per pair of students. Pre-cut the cards and distribute them so that each pair receives one set of cards.

$$8 - 6$$

Subtraction Expressions

$$8 - 4$$

Subtraction Expressions

$$9 - 9$$

Subtraction Expressions

$$8 - 2$$

Subtraction Expressions

$$8 - 7$$

Subtraction Expressions

$$9 - 7$$

Subtraction Expressions

$$9 - 5$$

Subtraction Expressions

$$9 - 8$$

Subtraction Expressions

$$9 - 6$$

Subtraction Expressions

$$9 - 4$$

Subtraction Expressions

$$7 - 4$$

Subtraction Expressions

$$7 - 7$$

Subtraction Expressions

$$9 - 3$$

Subtraction Expressions

$$7 - 3$$

Subtraction Expressions

$$7 - 6$$

Subtraction Expressions

# Subtraction Expressions (up to 10)

$$9 - 1$$

Subtraction Expressions

$$7 - 1$$

Subtraction Expressions

$$7 - 2$$

Subtraction Expressions

$$7 - 5$$

Subtraction Expressions

$$9 - 2$$

Subtraction Expressions

$$6 - 5$$

Subtraction Expressions

$$6 - 6$$

Subtraction Expressions

$$5 - 5$$

Subtraction Expressions

$$6 - 2$$

Subtraction Expressions

$$6 - 4$$

Subtraction Expressions

$$5 - 4$$

Subtraction Expressions

$$6 - 1$$

Subtraction Expressions

$$6 - 3$$

Subtraction Expressions

$$5 - 3$$

Subtraction Expressions

$$3 - 3$$

Subtraction Expressions

# Subtraction Expressions (up to 10)

$$5 - 1$$

Subtraction Expressions

$$3 - 1$$

Subtraction Expressions

$$4 - 1$$

Subtraction Expressions

$$4 - 4$$

Subtraction Expressions

$$5 - 2$$

Subtraction Expressions

$$3 - 2$$

Subtraction Expressions

$$4 - 3$$

Subtraction Expressions

$$2 - 1$$

Subtraction Expressions

$$10 - 1$$

Subtraction Expressions

$$4 - 2$$

Subtraction Expressions

$$2 - 2$$

Subtraction Expressions

$$1 - 1$$

Subtraction Expressions

$$10 - 7$$

Subtraction Expressions

$$10 - 2$$

Subtraction Expressions

$$10 - 6$$

Subtraction Expressions

# Subtraction Expressions (up to 10)

CENTER  
Subtraction Cards  
(p. 4 of 4)

$$10 - 5$$

Subtraction Expressions

$$10 - 9$$

Subtraction Expressions

$$10 - 8$$

Subtraction Expressions

$$10 - 0$$

Subtraction Expressions

$$10 - 3$$

Subtraction Expressions

$$10 - 4$$

Subtraction Expressions

# Work Mat

CENTER  
Work Mat

A large, empty rectangular area with rounded corners, intended for student work. The area is completely blank and occupies most of the page.









